

# Course: Real time Cyber Threat Detection and Mitigation

Project: Cyber **Security** 4 **ALL** (CS4ALL)



# Chapter 1: Advanced Network Security



# Index

1. Security Through Obscurity
2. TCP/IP Evolution and Security
3. TCP/IP Overview
4. IP Spoofing
5. Packet Flooding
6. Packet Sniffing
7. SYN Packets for Access Control
8. Firewall: Stateful versus Stateless
9. Packet Filtering
10. Sample Packet Filtering and Reference Architecture



# Index

- 11.Default Firewall Block
- 12.Firewall Rules to Allow Outbound Web Browsing
- 13.Firewall Rules to Allow Telnet and Other TCP Services
- 14.Establishing Corporate Policy Rules
- 15.Firewall Rules for FTP
- 16.Application Proxy Filtering
- 17.Forward and Reverse Proxies



# 1.1 Security Through Obscurity

Security approach that relies on keeping details secret to protect systems and data from unauthorized access.

## Principles

- **Secrecy:** keeping details confidential
- **Complexity:** more complex a system appears to be
  - the more difficult it is for an attacker to understand it.
- **Access Control:** restricting knowledge of the system's workings



# Advantages

1. Additional Layer of Protection
2. Deterrence for Low-Skill Attackers
3. Short-Term Protection
4. Reduces Exposure

**Security Through Obscurity,  
Everything You Need To Know!**



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# Criticism

1. False Sense of Security
2. Limited Effectiveness
3. Non-Scalability
4. Dependence on Security Measures



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# Applying Obscurity in System Design

It involves integrating elements of secrecy and complexity to enhance security while maintaining usability and functionality.

1. **Layered Security:** Combine obscurity with other security practices, such as encryption, multi-factor authentication
2. **Code Obfuscation:** make the source code difficult to read and understand
3. **Environment Isolation:** sensitive components are isolated in secure environments





# Applying Obscurity in System Design

**Vulnerability Management:** Regularly assess and patch vulnerabilities

**Custom Protocols:** communication protocols for internal services



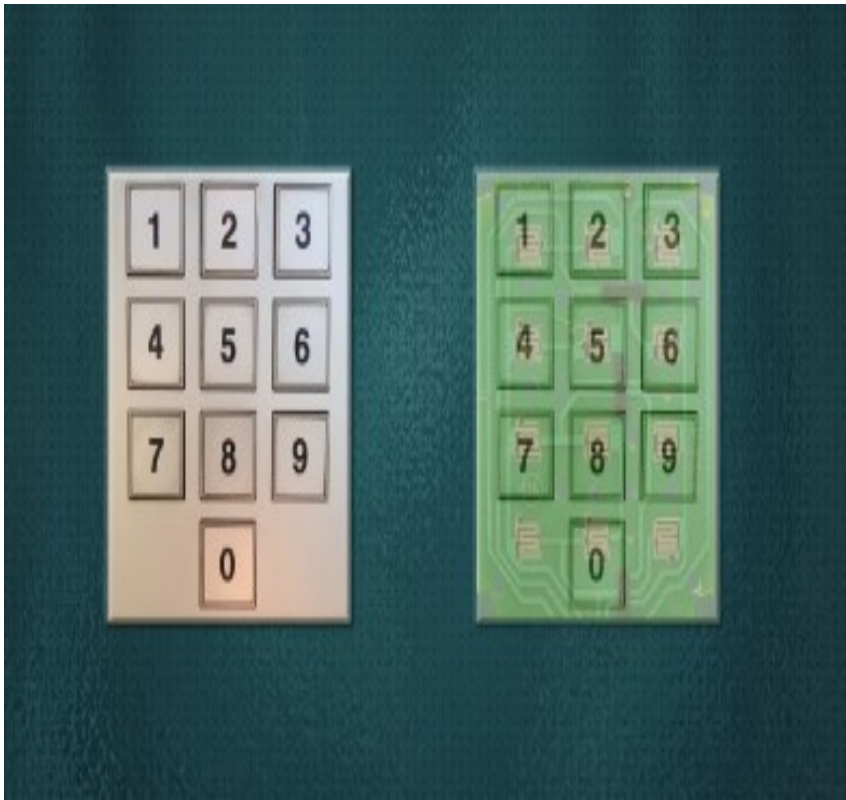
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# Real-World Examples

- **Security Through Software Design:** Code obfuscation in their mobile apps to prevent reverse engineering
- **Network Configuration:** Change default usernames and passwords on devices to obscure the initial access points from attackers.
- **API Security:** use custom endpoint naming conventions



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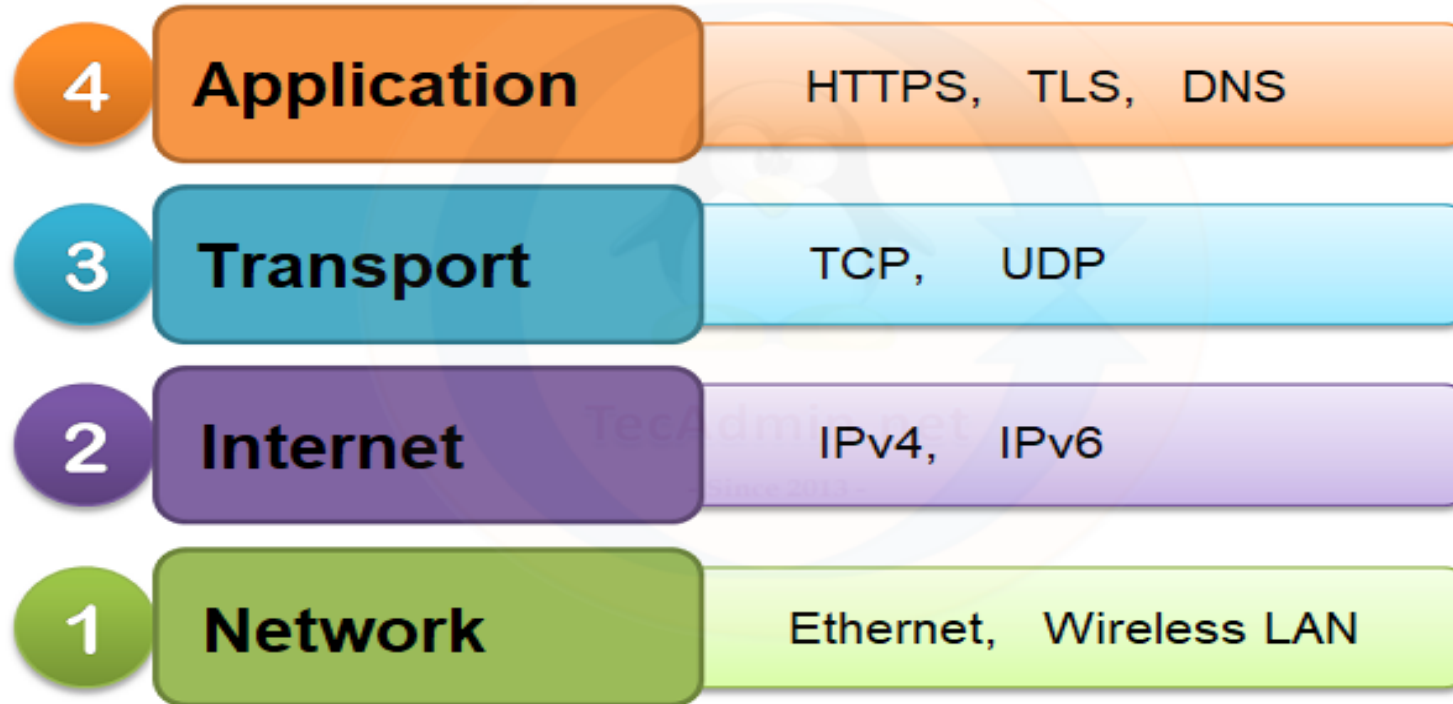


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# Images depicting Obscurity



# TCP/IP Model



Created by: Rahul Kumar (tecadmin.net)



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# 1.2 TCP/IP Evolution

## Origins and Development

1970

DARPA (Defense Advanced Research Projects Agency) designed TCP/IP to connect several research networks into what would eventually become the internet.

## Standardization and Expansion

1980

Issued Request for Comments (RFCs) for the two new protocols, TCP and IP, as well as DOD requirements. The onerous job of converting all networks, including ARPANET, to TCP/IP began.

## Growth and Global Adoption

1990 - 2012

Commercialization of the Internet & IPv6 Development begin

## Modern Era and Continued Evolution

2000s-present

IPv6 adoption has been steadily expanding to meet the growing number of internet-connected devices globally. Major internet service providers, content providers, and businesses have been deploying IPv6 alongside IPv4 in dual-stack settings.



# An Evaluation of Security Issues

<b>Vulnerabilities</b>	<b>Security Protocols and Solutions</b>	<b>Addressing Security Challenges</b>	<b>Emerging Threats and Adaptations</b>	<b>Ongoing Improvements</b>
IP Spoofing	IPsec (Internet Protocol Security)	IPv4 Address Exhaustion	IoT Security	Standardization Efforts
Man-in-Middle Attack	TLS (Transport Layer Security)	IPv6 Security Considerations	Cloud Computing and Virtualization	Education and Awareness
Denial of Service (DoS) Attacks				



# 1.3 TCP/IP Layers

Suite of communication protocols used to interconnect network devices on the internet

**1. Application Layer:** Responsible for network services and end-user interfaces.

It includes protocols such as:

- **HTTP/HTTPS:** Used for web browsing.
- **FTP:** File Transfer Protocol for transferring files.
- **SMTP/IMAP/POP3:** Email protocols.



# 1.3 TCP/IP Layers

**2. Transport Layer:** Provides end-to-end communication services.

The main protocols are:

- **TCP (Transmission Control Protocol):**  
Connection-oriented, ensures reliable data transmission
- **UDP (User Datagram Protocol):**  
Connectionless, used for applications where speed is critical and reliability is less important





# 1.3 TCP/IP Layers

**Internet Layer:** handles logical addressing and routing.

Key protocols include:

- **IP (Internet Protocol):** Responsible for addressing and routing packets of data.
- two versions: IPv4 and IPv6.
  
- **ICMP (Internet Control Message Protocol):** Used for diagnostic and error messages, such as pinging a device.



# 1.3 TCP/IP Layers

## Link Layer (Network Interface Layer):

Manages physical network connections and protocols for local network technologies (e.g., Ethernet, Wi-Fi).



# TCP/IP Operations

## Establishing a Connection (TCP)

**Three-Way Handshake:** process with which Connection is established.

**SYN:** Client sends a SYN (synchronize) packet to the server to initiate a connection

**SYN-ACK:** Server responds with a SYN-ACK packet.

**ACK:** Client sends an ACK packet back to the server, completing the connection



# TCP/IP Operations

## Data Transmission

**Segmentation:** Data is divided into manageable segments

Adding headers containing sequence numbers and acknowledgment numbers to ensure the correct order and integrity

**Flow Control:** to manage the rate of data transmission and prevent overwhelming the receiver

**Error Detection and Recovery:** checksums to detect errors in transmitted segments.

for error, the affected segment is retransmitted.



# TCP/IP Operations

## Closing a Connection

**Four-Way Handshake:** used to close a TCP connection

**FIN:** FIN (finish) packet is sent to indicate to close the connection.

**ACK:** The other side acknowledges the FIN with an ACK.

**FIN:** The second side sends its own FIN packet.

**ACK:** The first side acknowledges the second FIN.



# TCP/IP Operations

## Routing and Addressing (IP)

### IP Addressing:

Each device on a network is assigned a unique IP address

IPv4 addresses are 32 bits long

IPv6 addresses are 128 bits

**Packet Routing:** IP packets are routed through various devices across networks

Each router examines the destination IP address forwards it to the next hop based on its routing table.



# TCP/IP Operations

**Subnetting:** divides larger networks into smaller, more manageable segments allowing for better organization efficient use of IP addresses.



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# 1.4 IP Spoofing

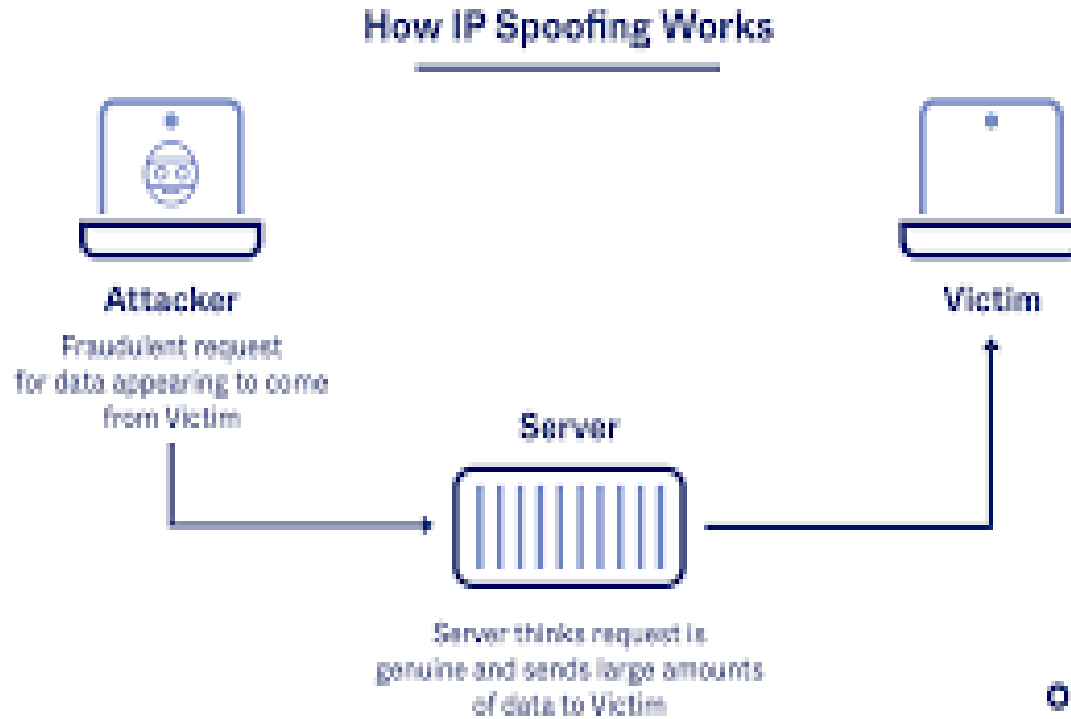
- The act of creating IP packets with a forged source IP address
- Make it appear as though they are coming from a trusted or legitimate source.





# How IP Spoofing Works

- Packet Creation
- Transmission
- Target Perception



# 1.5 Packet Flooding

Network attack where a large number of packets are sent to a network or a specific device within the network in a short period of time.

**Goal** : To overload the target's resources, like internet capacity, computing power, or memory.

Making the service slow down or stop working completely.



# Packet Flooding

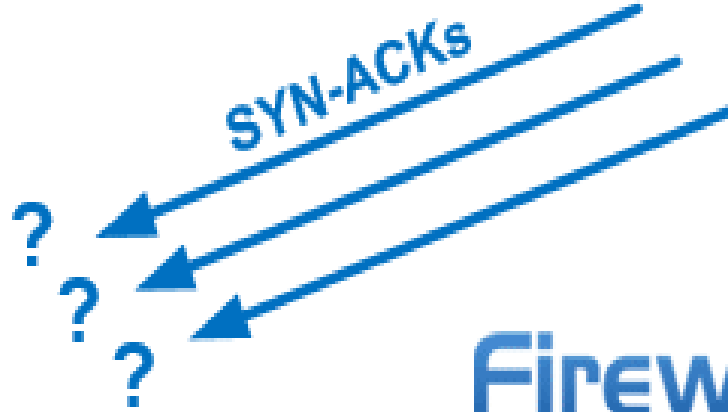
**Attacker**



**Spoofed SYN Packets**



**WebServer**



**Firewall.cx**



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# Packet Characteristics

1. Sending High Volume of Packets

1. Resource Exhaustion

1. Variety of Packets

1. Source of Packets



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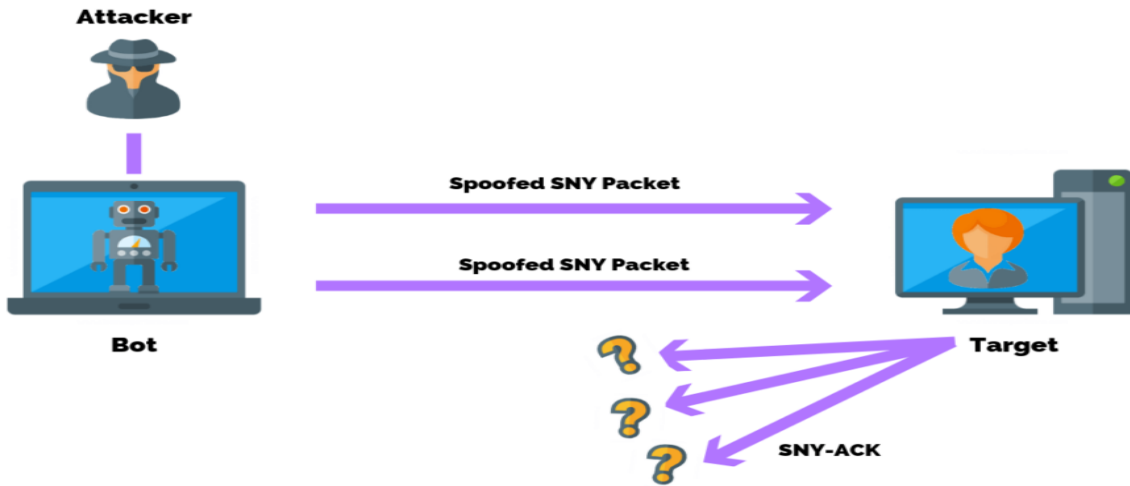
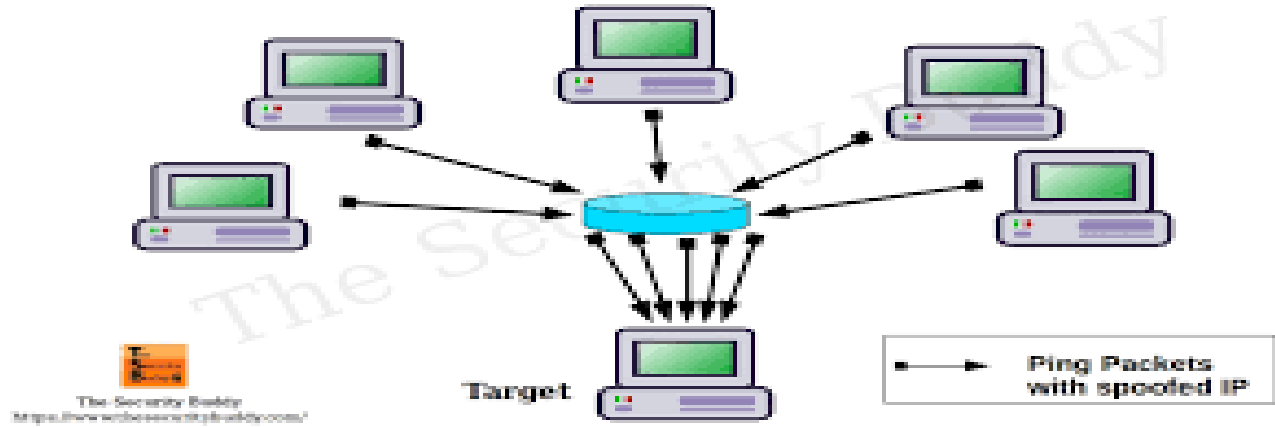


# Packet Flooding Attacks

- 1. ICMP Flood:** Overwhelms the target with excessive ping requests
- 1. UDP Flood:** Bombards the target with UDP packets to random ports
- 1. TCP SYN Flood:** Sends numerous fake TCP connection requests



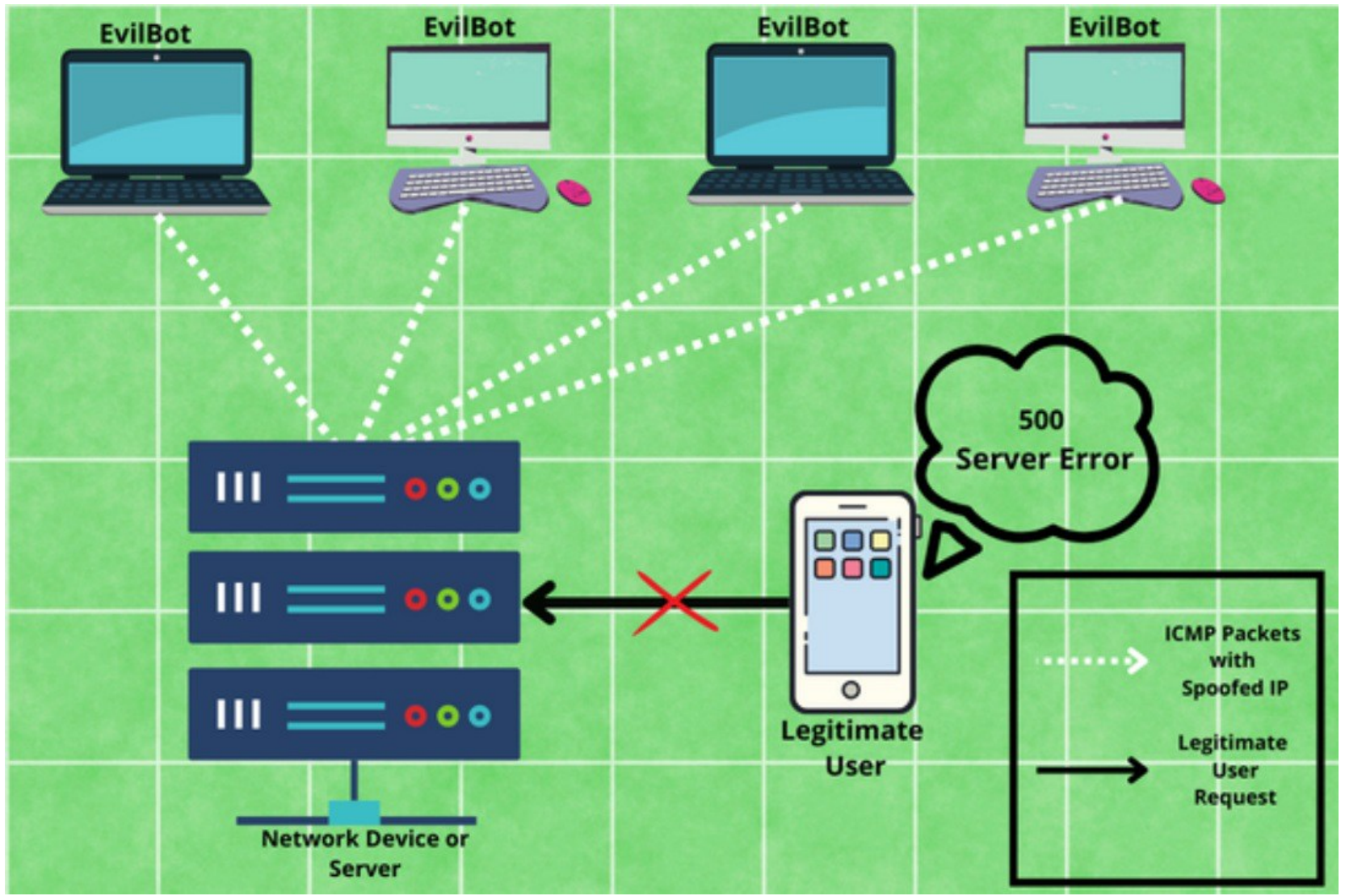
# Ping Flood



# Impact of Packet Flooding

- 1. Service Disruption:** Resource exhaustion prevents legitimate users from accessing services
- 1. Network Congestion:** Excessive traffic clogs the network, impacting both the target and other users.
- 1. Increased Latency:** Network performance degrades, causing slow responses and timeouts





# ICMP Flood DDoS Attack



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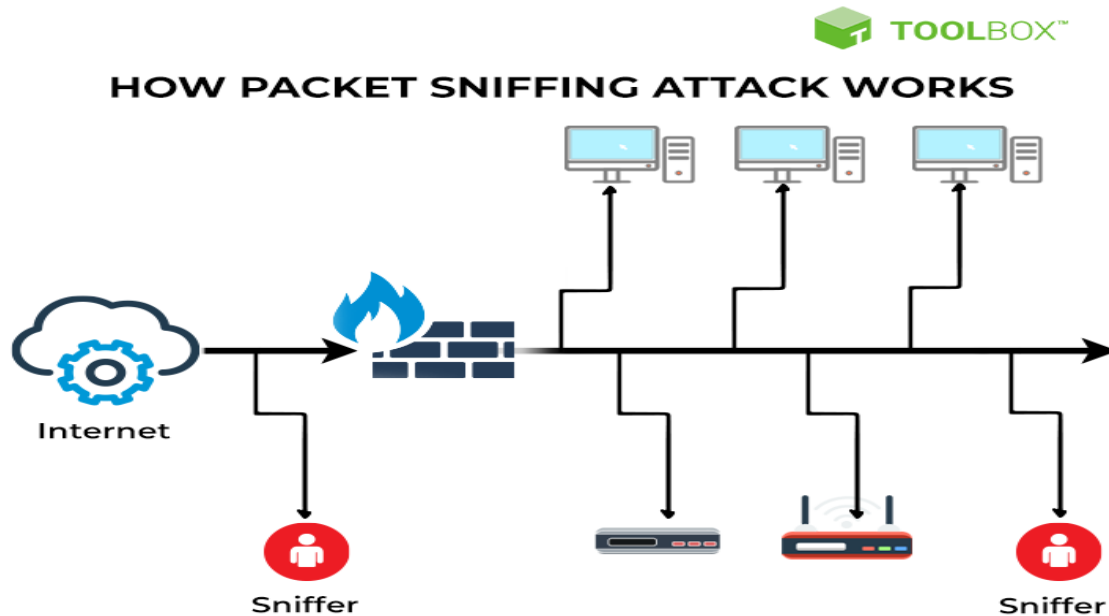
# 1.6 Packet Sniffing Overview

- Involves capturing packets of data that are transmitted over a network
- Technique used for
  - Network management
  - Security testing
  - Troubleshooting to monitor and capture packets of data
- Packet sniffers or network analyzers capture data packets
- Packet sniffing tools
  - Wireshark
  - tcpdump
  - Microsoft Network Monitor.



# What is Packet Sniffing ?

- Data being transmitted over the computer network broken down into smaller units
- Packets- Smallest unit of communication over a computer network
- Capturing data packets across the computer network is called packet sniffing.



# Packet Sniffer

- Packet sniffing tool
- Types: Filtered or Unfiltered.
- Filtered -captures specific data packets
- Unfiltered -captures all the data packets
- Examples: WireShark, SmartSniff

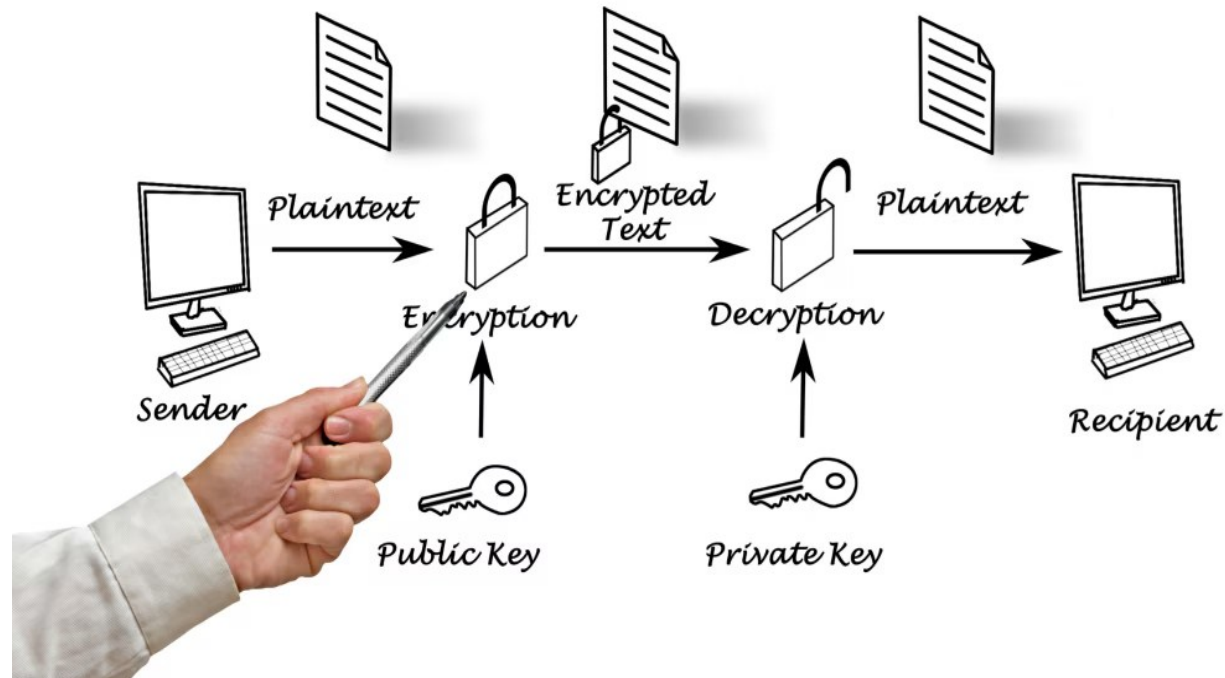


Wireshark



# How to prevent Packet Sniffing

- Encrypting data you send or receive.
- using trusted Wi-Fi networks.
- Scanning your network for dangers or issues.



# Advantages

- **Network troubleshooting:** used to identify network problems
- **Security analysis:** used to detect and analyze network intrusions, malware infections, or unauthorized access attempts.

## Network Troubleshooting



# Advantages

- **Network optimization:** used to optimize network performance
- Identify bottlenecks and optimizing the network configuration.
  
- **Protocol analysis:** used to analyze network protocols
- identify areas where they can be improved or optimized.



# Disadvantages

- **Privacy violations:** Intercepts sensitive information, such as passwords, credit card numbers, or personal information.
- **Legal issues:** illegal without the express consent of all parties involved in the communication



# Disadvantages

- **Resource usage:** consume a significant amount of system resources.
- **Complexity:** Complex process, requiring specialized knowledge and tools to analyze network traffic effectively





# Packet sniffing using Scapy

- Powerful and versatile packet manipulation tool written in Python
- User will be able to send, sniff, dissect and forge network packets
- Capability to store the sniffed packets in a pcap file
- Facilitates trace routing, probing, scanning, unit tests, and network discovery
- useful for network-based attacks



scapy

# How scapy works

- **Installing Scapy from Source**
- **sudo apt install python3-pip**

```
git clone https://github.com/secdev/scapy
```

```
cd scapy
```

```
sudo python3 setup.py install
```

```
git clone https://github.com/secdev/scapy
```

```
cd scapy
```

```
sudo python3 setup.py install
```



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```
Package pygments pip has no installation candidate
namrata@DESKTOP-2SHAHKI:~$ git clone https://github.com/secdev/scapy
Cloning into 'scapy'...
remote: Enumerating objects: 42427, done.
remote: Counting objects: 100% (1901/1901), done.
remote: Compressing objects: 100% (348/348), done.
remote: Total 42427 (delta 1650), reused 1658 (delta 1552), pack-reused 40526 (from 1
Receiving objects: 100% (42427/42427), 85.57 MiB | 4.97 MiB/s, done.
Resolving deltas: 100% (29305/29305), done.
namrata@DESKTOP-2SHAHKI:~$ cd scapy
namrata@DESKTOP-2SHAHKI:~/scapy$ sudo python3 setup.py install
running install
running bdist_egg
running egg_info
creating UNKNOWN.egg-info
writing UNKNOWN.egg-info/PKG-INFO
writing dependency_links to UNKNOWN.egg-info/dependency_links.txt
writing top-level names to UNKNOWN.egg-info/top_level.txt
writing manifest file 'UNKNOWN.egg-info/SOURCES.txt'
reading manifest file 'UNKNOWN.egg-info/SOURCES.txt'
reading manifest template 'MANIFEST.in'
writing manifest file 'UNKNOWN.egg-info/SOURCES.txt'
installing library code to build/bdist.linux-x86_64/egg
running install_lib
```



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```
namrata@DESKTOP-25HAHKI:~/scapy$ pip show scapy
Name: scapy
Version: 2.6.0
Summary: Scapy: interactive packet manipulation tool
Home-page: None
Author: Philippe BIONDI
Author-email: None
License: GPL-2.0-only
Location: /home/namrata/.local/lib/python3.8/site-packages
Requires:
Required-by:
```



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# Installing scapy through command prompt

```
Command Prompt
C:\Users\Admin>pip install scapy
Collecting scapy
  Downloading scapy-2.6.0-py3-none-any.whl.metadata (5.6 kB)
  Downloading scapy-2.6.0-py3-none-any.whl (2.4 MB)
----- 2.4/2.4 MB 3.0 MB/s eta 0:00:00
Installing collected packages: scapy
  WARNING: The script scapy.exe is installed in 'C:\Users\Admin\AppData\Local\Packages\PythonSoftwareFoundation.Python.3.10_qbz5n2kfra8p0\LocalCache\local-packages\Python310\Scripts' which is not on PATH.
  Consider adding this directory to PATH or, if you prefer to suppress this warning, use --no-warn-script-location.
Successfully installed scapy-2.6.0

[notice] A new release of pip is available: 24.0 -> 24.2
[notice] To update, run: C:\Users\Admin\AppData\Local\Microsoft\WindowsApps\PythonSoftwareFoundation.Python.3.10_qbz5n2kfra8p0\python.exe -m pip install --upgrade pip

C:\Users\Admin>pip show scapy
Name: scapy
Version: 2.6.0
Summary: Scapy: interactive packet manipulation tool
Home-page:
Author: Philippe BIONDI
Author-email:
License: GPL-2.0-only
Location: c:\users\admin\appdata\local\packages\pythonsoftwarefoundation.python.3.10_qbz5n2kfra8p0\localcache\local-packages\python310\site-packages
Requires:
Required-by:

C:\Users\Admin>
```



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# Installing scapy through command prompt

```
pip install scapy
```

```
pip show scapy
```



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# Sniffing packets using scapy

- **sniff()**: returns information about all the packets that has been sniffed

**capture = sniff()**

- **summary()**: summary of packet responses

**capture.summary()**

**capture = sniff(count=5)**



# sniffing packets with scapy

IDLE Shell 3.10.11

File Edit Shell Debug Options Window Help

```
Python 3.10.11 (tags/v3.10.11:7d4cc5a, Apr 5  
4 bit (AMD64)] on win32  
Type "help", "copyright", "credits" or "licen  
>>> from scapy.all import *  
>>> sniff(count=1)  
<Sniffed: TCP:1 UDP:0 ICMP:0 Other:0>  
>>> |
```



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# sniffing packets with scapy

```
>>> packets = sniff(count=10)
>>> packets.show()
0000 Ether / ARP who has 192.168.0.101 says 192.168.0.1
0001 Ether / IP / TCP 142.250.76.196:https > 192.168.0.102:56895 FA
0002 Ether / IP / TCP 192.168.0.102:56895 > 142.250.76.196:https A
0003 Ether / ARP who has 192.168.0.101 says 192.168.0.1
0004 Ether / IP / TCP 192.168.0.102:56887 > 13.107.246.48:https FA
0005 Ether / :: > ff02::1 (0) / IPv6ExtHdrHopByHop / ICMPv6MLQuery2
0006 Ether / ARP who has 192.168.0.101 says 192.168.0.1
0007 Ether / ARP who has 192.168.0.101 says 192.168.0.1
0008 Ether / ARP who has 192.168.0.101 says 192.168.0.1
0009 Ether / 192.168.0.1 > 239.255.255.250 2 / Raw
>>>
```



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# sniffing packets with scapy

`count=10`: Captures 10 packets. You can adjust this number or remove it to capture indefinitely.

`packets.show()`: Displays details of the captured packets.



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## Sniffing and Filtering Packets (Using BPF Filters) You can filter packets based on specific criteria using a Berkeley Packet Filter (BPF):

```
>>> from scapy.all import sniff
>>> packets = sniff(filter="tcp", count=10)
>>> packets.show()
0000 Ether / IP / TCP 192.168.0.102:56915 > 142.250.183.142:https A /
0001 Ether / IP / TCP 142.250.183.142:https > 192.168.0.102:56915 A
0002 Ether / IP / TCP 192.168.0.102:56923 > 23.196.14.121:https FA
0003 Ether / IP / TCP 23.196.14.121:https > 192.168.0.102:56923 PA /
0004 Ether / IP / TCP 192.168.0.102:56923 > 23.196.14.121:https A
0005 Ether / IP / TCP 23.196.14.121:https > 192.168.0.102:56923 FA
0006 Ether / IP / TCP 192.168.0.102:56923 > 23.196.14.121:https A
0007 Ether / IP / TCP 192.168.0.102:56923 > 23.196.14.121:https FA
0008 Ether / IP / TCP 23.196.14.121:https > 192.168.0.102:56923 FA
```



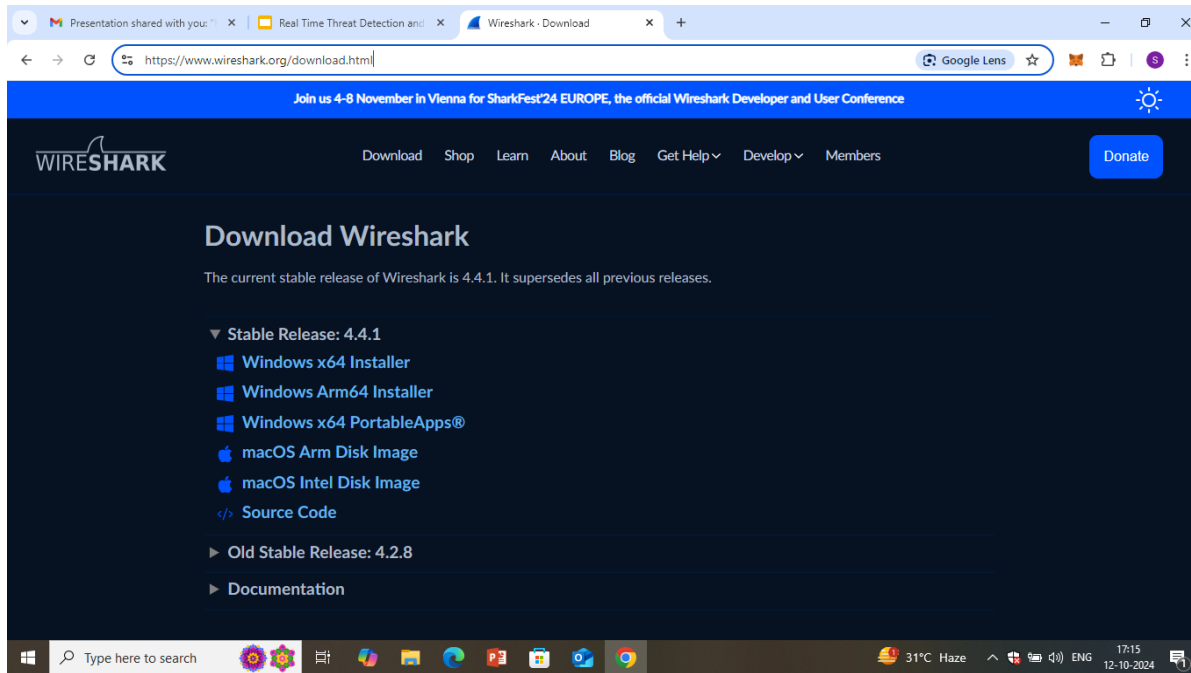
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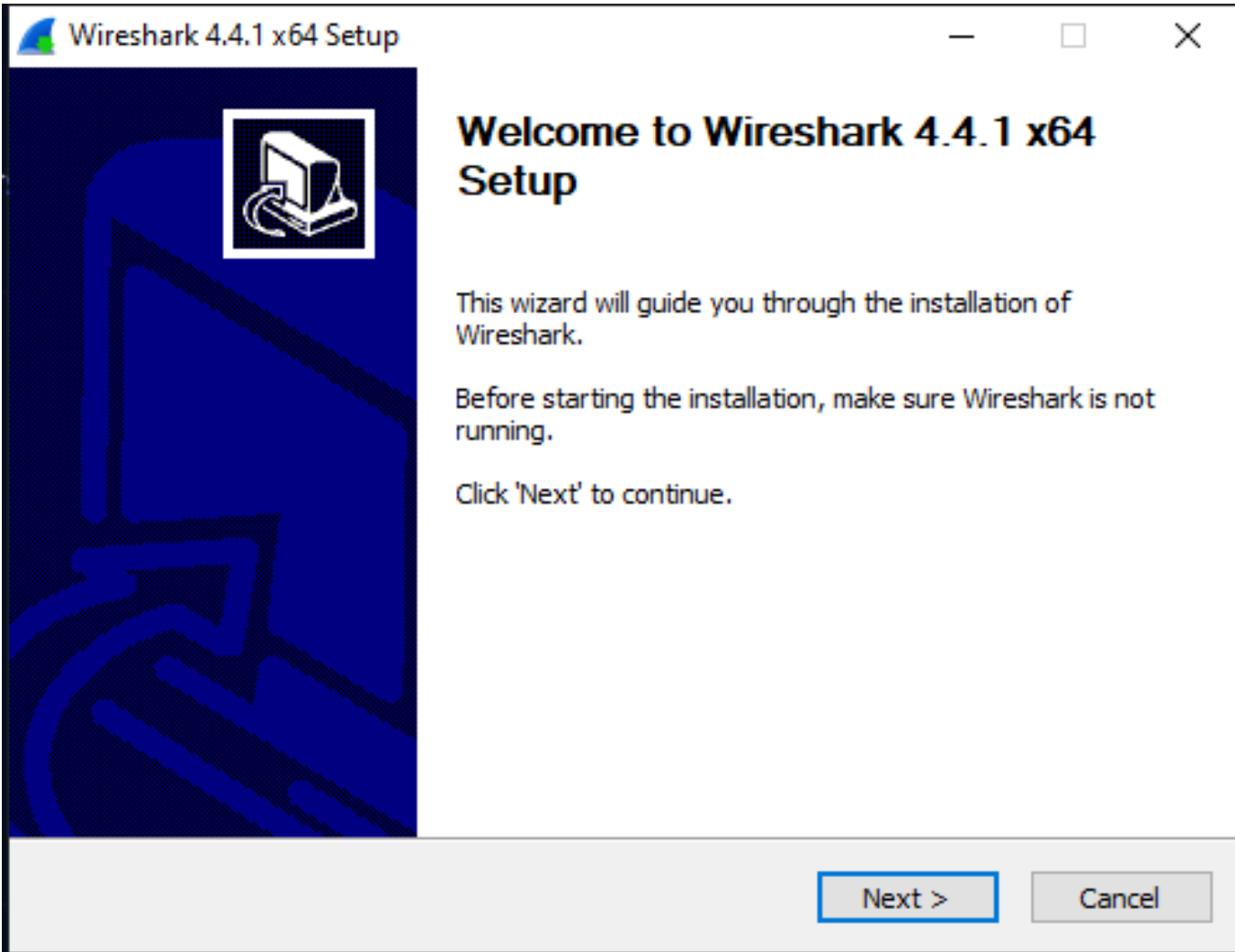
# Packet Sniffing and Network Analysis Tool: Wireshark

## Using Wireshark:

### 1. Download and Install Wireshark

<https://www.wireshark.org/download.html>



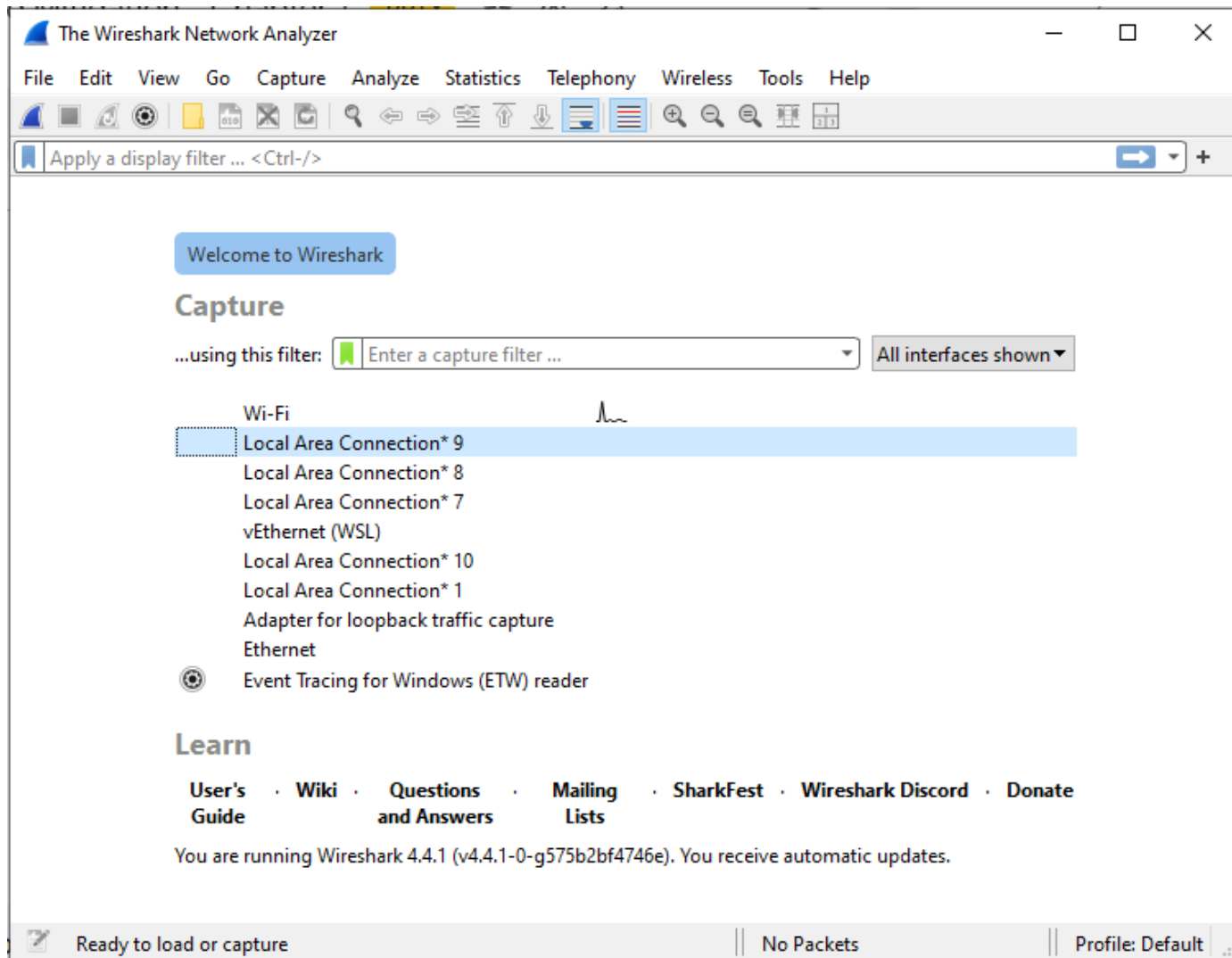


# Packet Sniffing with Wireshark

## 2. Begin Packet Capturing:

- Open Wireshark and choose the network interface from which to begin collecting packets.





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The Wireshark Network Analyzer

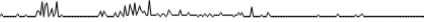
File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

Apply a display filter ... <Ctrl-/>

Welcome to Wireshark

### Capture

...using this filter:

Wi-Fi 

- 1 interface shown, 9 hidden
- Wired
- Wireless
- External Capture
- Show hidden interfaces

### Learn

[User's Guide](#) · [Wiki](#) · [Questions and Answers](#) · [Mailing Lists](#) · [SharkFest](#) · [Wireshark Discord](#) · [Donate](#)

You are running Wireshark 4.4.1 (v4.4.1-0-g575b2bf4746e). You receive automatic updates.

Ready to load or capture | No Packets | Profile: Default

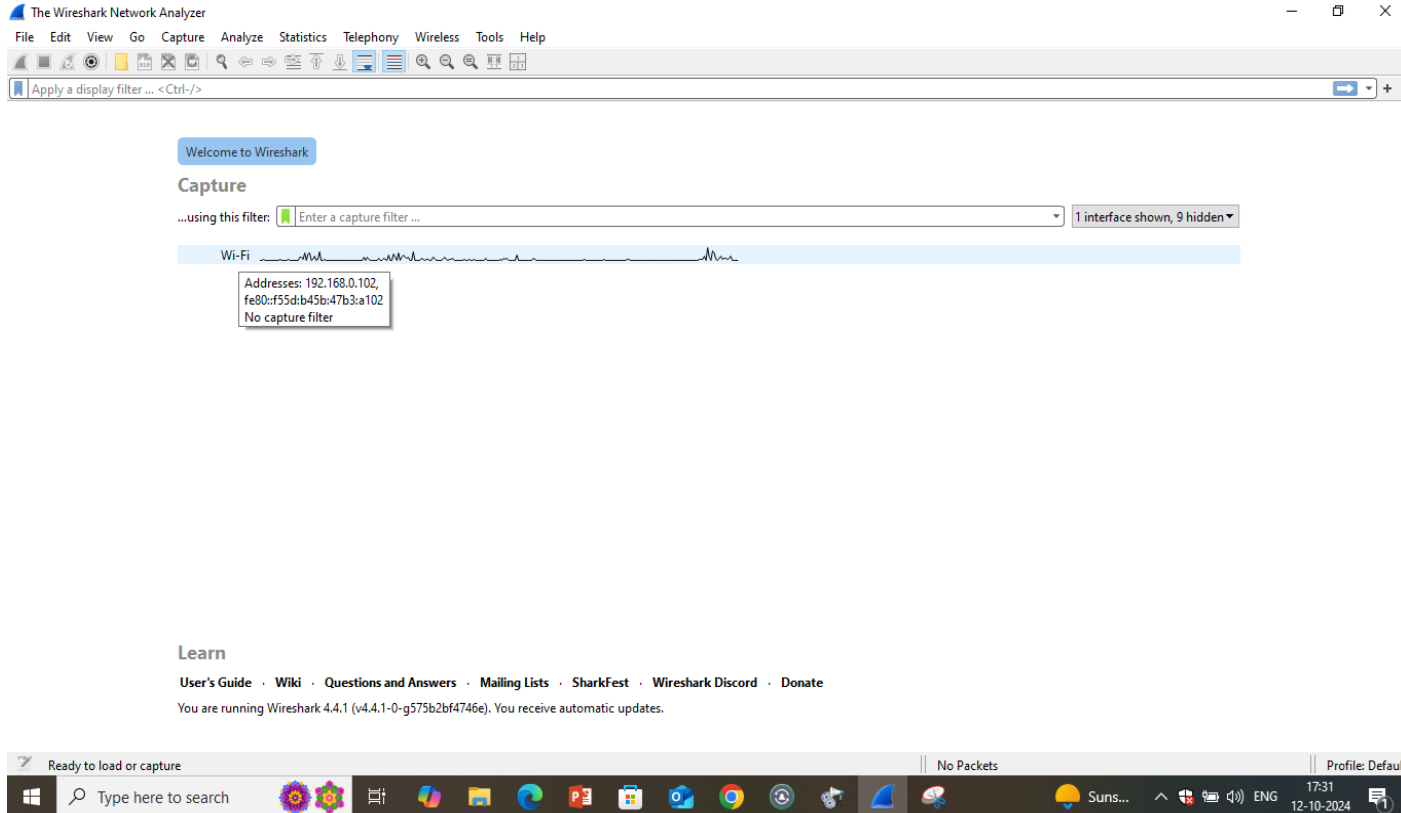
Type here to search

Suns... 17:30 12-10-2024 ENG





# Double click on selected network



The screenshot shows the Wireshark Network Analyzer interface. The title bar reads "The Wireshark Network Analyzer". The menu bar includes File, Edit, View, Go, Capture, Analyze, Statistics, Telephony, Wireless, Tools, and Help. The toolbar contains various icons for file operations, capture control, and analysis. Below the toolbar is a display filter bar with the text "Apply a display filter ... <Ctrl-/>".

The main area is titled "Welcome to Wireshark" and "Capture". It shows a capture filter input field with the text "Enter a capture filter ...". To the right of the filter field, it says "1 interface shown, 9 hidden". Below this is a list of network interfaces. The "Wi-Fi" interface is selected and highlighted in blue. A tooltip is visible over the "Wi-Fi" interface, containing the following text:

```
Addresses: 192.168.0.102,  
fe80::f55d:b45b:47b3:a102  
No capture filter
```

At the bottom of the interface, there is a "Learn" section with links to "User's Guide", "Wiki", "Questions and Answers", "Mailing Lists", "SharkFest", "Wireshark Discord", and "Donate". Below these links, it says "You are running Wireshark 4.4.1 (v4.4.1-0-g575b2bf4746e). You receive automatic updates."

The bottom of the screenshot shows the Windows taskbar. The taskbar includes the Start button, a search bar with the text "Type here to search", and several application icons. The system tray on the right shows the date and time as "17:31 12-10-2024" and the language as "ENG".



Wi-Fi

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

Apply a display filter ... <Ctrl-/>

No.	Time	Source	Destination	Protocol	Length	Info
291	16.510961	192.168.0.102	142.250.77.74	TCP	54	56789 → 443 [ACK] Seq=7799 Ack=1362 Win=512 Len=0
292	16.514261	192.168.0.102	142.250.183.110	TLSv1.2	93	Application Data
293	16.514318	192.168.0.102	142.250.77.74	TLSv1.2	128	Application Data, Application Data
294	16.526153	142.250.77.74	192.168.0.102	TCP	54	443 → 56789 [ACK] Seq=1362 Ack=7873 Win=611 Len=0
295	16.526244	142.250.183.110	192.168.0.102	TCP	54	443 → 56783 [ACK] Seq=4545 Ack=73560 Win=16075 Len=0
296	18.440601	192.168.0.102	23.212.241.219	TCP	54	[TCP Retransmission] 63071 → 443 [FIN, ACK] Seq=1 Ack=1 Win=1020 Len=0
297	18.440601	192.168.0.102	23.221.33.219	TCP	54	[TCP Retransmission] 63070 → 443 [FIN, ACK] Seq=1 Ack=1 Win=1018 Len=0
298	18.440714	192.168.0.102	23.221.33.219	TCP	54	[TCP Retransmission] 63065 → 443 [FIN, ACK] Seq=1 Ack=1 Win=1019 Len=0
299	19.416219	142.250.70.78	192.168.0.102	TLSv1.2	127	Application Data
300	19.430241	192.168.0.102	142.250.70.78	TCP	54	63089 → 443 [FIN, ACK] Seq=2 Ack=74 Win=511 Len=0
301	19.433899	142.250.70.78	192.168.0.102	TCP	54	443 → 63089 [FIN, ACK] Seq=74 Ack=3 Win=312 Len=0
302	19.434291	192.168.0.102	142.250.70.78	TCP	54	63089 → 443 [ACK] Seq=3 Ack=75 Win=511 Len=0
303	21.251981	192.168.0.102	142.251.42.67	TLSv1.2	193	Application Data, Application Data
304	21.253884	142.251.42.67	192.168.0.102	TCP	54	443 → 56784 [ACK] Seq=1 Ack=140 Win=1042 Len=0
305	21.255724	142.251.42.67	192.168.0.102	TLSv1.2	93	Application Data
306	21.309261	192.168.0.102	142.251.42.67	TCP	54	56784 → 443 [ACK] Seq=140 Ack=40 Win=508 Len=0

> Frame 1: 85 bytes on wire (680 bits), 85 bytes captured (680 bits) on interface \Device\NPF\_{...}

> Ethernet II, Src: HonHaiPrecis\_39:8e:f3 (10:08:b1:39:8e:f3), Dst: TPLink\_d8:4a:c0 (50:91:e3:d8:4a:c0)

> Internet Protocol Version 4, Src: 192.168.0.102, Dst: 192.168.0.1

> User Datagram Protocol, Src Port: 60934, Dst Port: 53

> Domain Name System (query)

```

0000  50 91 e3 d8 4a c0 10 08  b1 39 8e f3 08 00 45 00  P...J...9...E
0010  00 47 72 5e 00 00 00 11  46 90 c0 a8 00 66 c0 a8  .GrA...F...f...
0020  00 01 ee 06 00 35 00 33  f5 a4 61 36 01 00 00 01  ....5:3...a6...
0030  00 00 00 00 00 02 66  64 03 61 70 69 04 69 72  .....fdapi:ir
0040  69 73 09 6d 69 63 72 6f  73 6f 66 74 03 63 6f 6d  is:micro soft:com
0050  00 00 01 00 01
  
```

wireshark\_Wi-Fi0NZGV2.pcapng | Packets: 306 · Dropped: 0 (0.0%) | Profile: Default

Type here to search | 30°C | 17:32 | 12-10-2024



\*Wi-Fi

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

ip.addr==142.250.76.196 && ip.addr==192.168.0.102

No.	Time	Source	Destination	Protocol	Length	Info
70	7.214630	142.250.76.196	192.168.0.102	TCP	54	65483 [FIN, ACK] Seq=1 Ack=1 Win=1048 Len=0
71	7.214926	192.168.0.102	142.250.76.196	TCP	54	443 [ACK] Seq=1 Ack=2 Win=512 Len=0

Conversations

Device\NPF\_{10:00:b1:35:00:00} : 0

```

0000  10 08 b1 39 8e f3 50 91 e3 d8 4a c0 08 00 45 00  ...9...P...J...E...
0010  00 28 ad 27 00 00 3c 06 34 dc 8e fa 4c c4 c0 a8  ...4...L...
0020  00 66 01 bb ff cb 91 cf 05 d1 65 6f fe d7 50 11  ...f...e...P...
0030  04 18 11 80 00 00
  
```

Packets: 306 - Displayed: 2 (0.7%) - Dropped: 0 (0.0%) Profile: Default

17:34 12-10-2024



\*Wi-Fi

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

Wireshark - Conversations - Wi-Fi

Conversation Settings

- Name resolution
- Absolute start time
- Limit to display filter

Copy

Follow Stream...

Graph...

Protocol

- Bluetooth
- BPv7
- DCCP
- Ethernet
- FC
- FDDI
- IEEE 802.11
- IEEE 802.15.4
- IPv4

Filter list for specific type

Ethernet · 1	IPv4 · 1	IPv6	TCP · 1	UDP										
Address A	Address B	Packets	Bytes	Stream ID	Total Packets	Percent Filtered	Packets A → B	Bytes A → B	Packets B → A	Bytes B → A	Rel Start	Duration	Bits/s A → B	Bits/s B → A
142.250.76.196	192.168.0.102	2	108 bytes	5	2	100.00%	1	54 bytes	1	54 bytes	7.214630	0.0003		

Close Help

wireshark\_Wi-Fi0NZGV2.pcapng | Packets: 306 · Displayed: 2 (0.7%) · Dropped: 0 (0.0%) | Profile: Default

Type here to search 30°C 17:34 12-10-2024



Wireshark · Conversations · Wi-Fi

Conversation Settings

- Name resolution
- Absolute start time
- Limit to display filter

Copy

Follow Stream...

Graph...

Protocol

- Bluetooth
- BPv7
- DCCP
- Ethernet
- FC
- FDDI
- IEEE 802.11
- IEEE 802.15.4
- IPv4

Filter list for specific type

Address A	Address B	Packets	Bytes	Stream ID	Packets A → B	Bytes A → B	Packets B → A	Bytes B → A	Rel Start	Duration	Bits/s A → B	Bits/s B → A
142.250.76.196	192.168.0.102	2	108 bytes	5	1	54 bytes	1	54 bytes	7.214630	0.0003		
142.250.77.74	192.168.0.102	38	12 kB	10	22	3 kB	16	9 kB	11.409426	5.1167	4263 bits/s	14 kbps
192.168.0.102	20.24.121.134	58	25 kB	1	34	4 kB	24	21 kB	0.019457	1.7959	19 kbps	92 kbps
192.168.0.102	23.212.241.219	6	324 bytes	2	6	324 bytes	0	0 bytes	2.092335	16.3483	158 bits/s	0 bits/s
192.168.0.102	23.221.33.219	10	540 bytes	12	10	540 bytes	0	0 bytes	13.913051	4.5277	954 bits/s	0 bits/s
192.168.0.102	108.177.122.94	4	242 bytes	7	2	110 bytes	2	132 bytes	8.826331	0.3407	2582 bits/s	3099 bits/s
192.168.0.102	142.250.66.10	20	8 kB	13	9	6 kB	11	2 kB	16.363031	0.1187	424 kbps	127 kbps
192.168.0.102	142.250.67.138	2	121 bytes	9	1	55 bytes	1	66 bytes	10.763809	0.0018		
192.168.0.102	142.250.67.238	2	121 bytes	11	1	55 bytes	1	66 bytes	11.529445	0.0023		
192.168.0.102	142.250.70.78	6	410 bytes	3	3	163 bytes	3	247 bytes	4.482566	14.9517	87 bits/s	132 bits/s
192.168.0.102	142.250.183.110	142	86 kB	8	73	78 kB	69	8 kB	8.923643	7.8026	81 kbps	8702 bits/s
192.168.0.102	142.250.192.131	2	121 bytes	4	1	55 bytes	1	66 bytes	5.529462	0.0125	35 kbps	42 kbps
192.168.0.102	142.251.42.67	4	394 bytes	14	2	247 bytes	2	147 bytes	21.251981	0.0573	34 kbps	20 kbps
192.168.0.102	192.168.0.1	4	1 kB	0	2	156 bytes	2	1 kB	0.000000	1.5099	826 bits/s	5711 bits/s
192.168.0.102	192.168.0.255	3	276 bytes	6	3	276 bytes	0	0 bytes	8.744801	1.5035	1468 bits/s	0 bits/s

Close Help



Wireshark - Capture File Properties - Wi-Fi

File Edit View Go Capture A

ip.addr==142.250.76.196 && ip.addr...

No.	Time	Source
70	7.214630	142.250...
71	7.214926	192.168...

> Frame 70: 54 bytes on wire (432 bits) captured (432 bits) on interface 0  
 > Ethernet II, Src: TPLink d8:8c:3d:12:14:00, Dst: 01:00:0c:00:00:00  
 > Internet Protocol Version 4, Src: 142.250.76.196, Dst: 192.168.1.1  
 > Transmission Control Protocol, Seq: 344111111, Len: 54

**Details**

**File**

Name: C:\Users\Admin\AppData\Local\Temp\wireshark\_Wi-Fi0NZGV2.pcapng  
 Length: 145 kB  
 Hash (SHA256): 8470ba878b302c7e09085cdf996cfa619f13fc6f57987402120b9af9a465be60  
 Hash (SHA1): bf497162d9e1fad7e7edd0add68f151fb874cd8  
 Format: Wireshark/... - pcapng  
 Encapsulation: Ethernet

**Time**

First packet: 2024-10-12 17:31:40  
 Last packet: 2024-10-12 17:32:02  
 Elapsed: 00:00:21

**Capture**

Hardware: Intel(R) Core(TM) i5-4210U CPU @ 1.70GHz (with SSE4.2)  
 OS: 64-bit Windows 10 (22H2), build 19045  
 Application: Dumpcap (Wireshark) 4.4.1 (v4.4.1-0-g575b2bf4746e)

**Interfaces**

Interface	Dropped packets	Capture filter	Link type	Packet size limit (snaplen)
Wi-Fi	0 (0.0%)	none	Ethernet	262144 bytes

**Statistics**

Measurement	Captured	Displayed	Marked
Packets	306	2 (0.7%)	—
Time span, s	21.309	0.000	—
Average pps	14.4	6754.1	—
Average packet size, B	440	54	—
Bytes	134769	108 (0.1%)	0
Average bytes/s	6324	364 k	—
Average bits/s	50 k	2917 k	—

Refresh Edit Comments Close Copy To Clipboard Help

wireshark\_Wi-Fi0NZGV2.pcapng # 0 (0.0%) Profile: Default

Type here to search 30°C Haze 17:37 12-10-2024 ENG



Not backed up Documents

File Edit View Go Capture Analyze Statistics Telephony Wireless Tools Help

demo.pcapng

Apply a display filter ... <Ctrl-/>

No.	Time	Source	Destination	Protocol	Length	Info
1	0.000000	192.168.0.102	192.168.0.1	DNS	85	Standard query 0x6136 A fd.api.iris.microsoft.com
2	0.012850	192.168.0.1	192.168.0.102	DNS	536	Standard query response 0x6136 A fd.api.iris.microsoft.com CNAME fd...
3	0.019457	192.168.0.102	20.24.121.134	TCP	66	65488 → 443 [SYN] Seq=0 Win=65535 Len=0 MSS=1460 WS=256 SACK_PERM...
4	0.113579	20.24.121.134	192.168.0.102	TCP	66	443 → 65488 [SYN, ACK] Seq=0 Ack=1 Win=65535 Len=0 MSS=1440 WS=256 ...
5	0.113738	192.168.0.102	20.24.121.134	TCP	54	65488 → 443 [ACK] Seq=1 Ack=1 Win=262144 Len=0
6	0.130518	192.168.0.102	20.24.121.134	TLSv1.2	264	Client Hello (SNI=fd.api.iris.microsoft.com)
7	0.216081	20.24.121.134	192.168.0.102	TCP	1494	443 → 65488 [ACK] Seq=1 Ack=211 Win=263168 Len=1440 [TCP PDU reasse...
8	0.216228	192.168.0.102	20.24.121.134	TCP	54	65488 → 443 [ACK] Seq=211 Ack=1441 Win=262144 Len=0
9	0.216347	20.24.121.134	192.168.0.102	TCP	1494	443 → 65488 [ACK] Seq=1441 Ack=211 Win=263168 Len=1440 [TCP PDU rea...
10	0.216404	192.168.0.102	20.24.121.134	TCP	54	65488 → 443 [ACK] Seq=211 Ack=2881 Win=262144 Len=0
11	0.216444	20.24.121.134	192.168.0.102	TCP	1494	443 → 65488 [ACK] Seq=2881 Ack=211 Win=263168 Len=1440 [TCP PDU rea...
12	0.216521	192.168.0.102	20.24.121.134	TCP	54	65488 → 443 [ACK] Seq=211 Ack=4321 Win=262144 Len=0

> Frame 1: 85 bytes on wire (680 bits), 85 bytes captured (680 bits) on interface  
 > Ethernet II, Src: HonHaiPrecis\_39:8e:f3 (10:08:b1:39:8e:f3), Dst: TPLink\_d  
 > Internet Protocol Version 4, Src: 192.168.0.102, Dst: 192.168.0.1  
 > User Datagram Protocol, Src Port: 60934, Dst Port: 53  
 > Domain Name System (query)

0000 50 91 e3 d8 4a c0 10 08 b1 39 8e f3 08 00 45 00 P...J...9...E...  
 0010 00 47 72 5e 00 00 00 11 46 90 c0 a8 00 66 c0 a8 G^...F...f...  
 0020 00 01 ee 06 00 35 00 33 f5 a4 61 36 01 00 00 01 .....5:3...a6...  
 0030 00 00 00 00 00 00 02 66 64 03 61 70 69 04 69 72 .....f d api ir  
 0040 69 73 09 6d 69 63 72 6f 73 6f 66 74 03 63 6f 6d is micro soft com  
 0050 00 00 01 00 01 .....

Packets: 306 Profile: Default

4 items 1 item selected 142 KB

Type here to search 31°C Haze ENG 17:39 12-10-2024



# Packet Sniffing with Wireshark

## 3. Analyze Packets:

- Wireshark will show packets as they come through the chosen interface in real time.
- To limit the packets that are shown based on parameters such as source, destination, protocol, etc., you can apply filters.





# Packet Sniffing with tcpdump

- 1. Install tcpdump

```
sudo apt-get install tcpdump
```



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namrata@DESKTOP-2SHAHKI: ~

```
namrata@DESKTOP-2SHAHKI:~$ sudo apt-get install tcpdump
[sudo] password for namrata:
Reading package lists... Done
Building dependency tree
Reading state information... Done
The following packages will be upgraded:
  tcpdump
1 upgraded, 0 newly installed, 0 to remove and 149 not upgraded.
Need to get 370 kB of archives.
After this operation, 0 B of additional disk space will be used.
Get:1 http://archive.ubuntu.com/ubuntu focal-updates/main amd64 tcpdump amd64 4.9.3-4ubuntu0.3 [370 kB]
Fetched 370 kB in 24s (15.2 kB/s)
(Reading database ... 38812 files and directories currently installed.)
Preparing to unpack .../tcpdump_4.9.3-4ubuntu0.3_amd64.deb ...
Unpacking tcpdump (4.9.3-4ubuntu0.3) over (4.9.3-4ubuntu0.2) ...
Setting up tcpdump (4.9.3-4ubuntu0.3) ...
Installing new version of config file /etc/apparmor.d/usr.sbin.tcpdump ...
Processing triggers for man-db (2.9.1-1) ...
namrata@DESKTOP-2SHAHKI:~$
```



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# sudo tcpdump

**By default, tcpdump listens to the first available interface**

```
namrata@DESKTOP-2SHAHKI:~$ sudo tcpdump
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth0, link-type EN10MB (Ethernet), capture size 262144 bytes
21:18:05.856266 IP 172.19.68.22.38574 > api.snapcraft.io.https: Flags [FP.], seq
win 501, options [nop,nop,TS val 1065135596 ecr 2959490897], length 24
21:18:05.856828 IP 172.19.68.22.45543 > DESKTOP-2SHAHKI.mshome.net.domain: 1343+
21:18:05.858337 IP DESKTOP-2SHAHKI.mshome.net.mdns > mdns.mcast.net.mdns: 0 PTR
(51)
21:18:05.858886 IP DESKTOP-2SHAHKI.mdns > mdns.mcast.net.mdns: 0 PTR (OM) 50 199 120
```



# tcpdump

**capture packets on a specific network interface (e.g., eth0)**

```
namrata@DESKTOP-25HAHKI:~$ sudo tcpdump -i eth0
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth0, link-type EN10MB (Ethernet), capture size 262144 bytes
```



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# tcpdump

**limit the number of packets captured by using the -c option**

**sudo tcpdump -i eth0 -c 10**

```
namrata@DESKTOP-25SHAKI:~$ sudo tcpdump -i eth0 -c 10
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth0, link-type EN10MB (Ethernet), capture size 262144 bytes
```



# Save Captured Packets to a File

Save the captured packets to a `.pcap` file

```
namrata@DESKTOP-25HAHKT:~$ sudo tcpdump -i eth0 -c 100 -w capture.pcap
tcpdump: listening on eth0, link-type EN10MB (Ethernet), capture size 262144 bytes
```



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# Applying Filters

## Capture Only TCP Packets

To capture only TCP packets:

```
sudo tcpdump -i eth0 tcp
```

```
namrata@DESKTOP-25HAHKI:~$ sudo tcpdump -i eth0 tcp
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth0, link-type EN10MB (Ethernet), capture size 262144 bytes
```



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# Applying Filters

To capture only UDP packets

```
sudo tcpdump -i eth0 udp
```

```
namrata@DESKTOP-25SHAKI:~$ sudo tcpdump -i eth0 udp
tcpdump: verbose output suppressed, use -v or -vv for full protocol decode
listening on eth0, link-type EN10MB (Ethernet), capture size 262144 bytes
```

tcpdump will continue to capture packets until you stop it manually. To stop tcpdump, press **Ctrl + C** in the terminal where it's running



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# 1.7 SYN Packets for Access Control

- SYN packets- part of the **TCP three-way handshake**
- Used to establish a connection between a client and a server



# Basics of TCP

- **Handshake SYN Packet:** Initiates a connection.
- The client sends a SYN packet to the server.
  
- **SYN-ACK Packet:** The server responds with a SYN-ACK
- acknowledging the receipt of the SYN
  
- **ACK Packet:** The client responds with an ACK packet
- completing the handshake and establishing the connection.



# TCP 3-Way Handshake Process

- Fundamental process that establishes a reliable connection between two devices over a TCP/IP network
- It involves three steps: SYN (Synchronize), SYN-ACK (Synchronize-Acknowledge), and ACK (Acknowledge).
- The client and server exchange initial sequence numbers and confirm the connection establishment.



# Using SYN Packets for Access Control

- a system could be configured to recognize and respond to SYN packets as part of an access control strategy
- a firewall or network device might check for specific SYN packet characteristics to grant or deny access.



# Challenges and Limitations

- **Simplicity:** Do not carry authentication or user identification data
- **Spoofing:** Can be spoofed or faked,
- Relying on them for security would be risky.
- **Limited Information:** do not contain application-level information
- using them for complex access control would be challenging.



# Possible Approaches

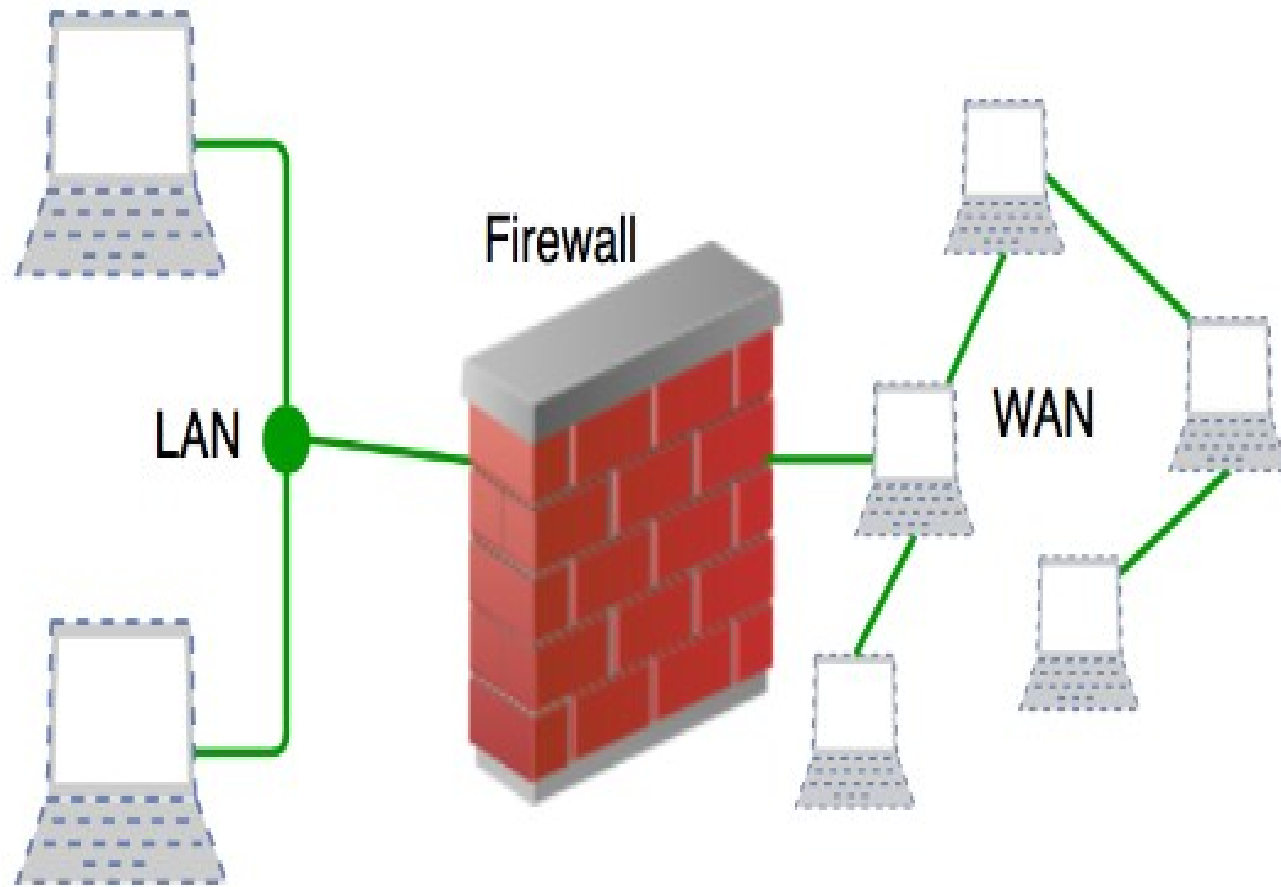
- **Firewall Rules:** Some firewalls might filter traffic based on SYN packets to block or allow connections from certain IP addresses
- **Rate Limiting:** Implementing rate limiting based on the number of SYN packets received to mitigate SYN flood attacks.
- **Custom Protocols:** a custom protocol might be designed where SYN packets play a role in an initial handshake for more complex authentication.



# 1.8 What is Firewall?

- A network security device or software that monitors and controls incoming and outgoing network traffic based on predetermined security rules
- Designed to block unauthorized access while allowing safe data to pass through
- Helps keep your digital world safe from unwanted visitors and potential threats





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# Types of Firewalls

- **Network Firewalls:** Typically used to protect internal networks
- filters traffic based on IP addresses, ports, and protocols
  
- **Host-Based Firewalls:** Installed on individual devices to protect from threats
- Monitor and control network traffic to and from the device.



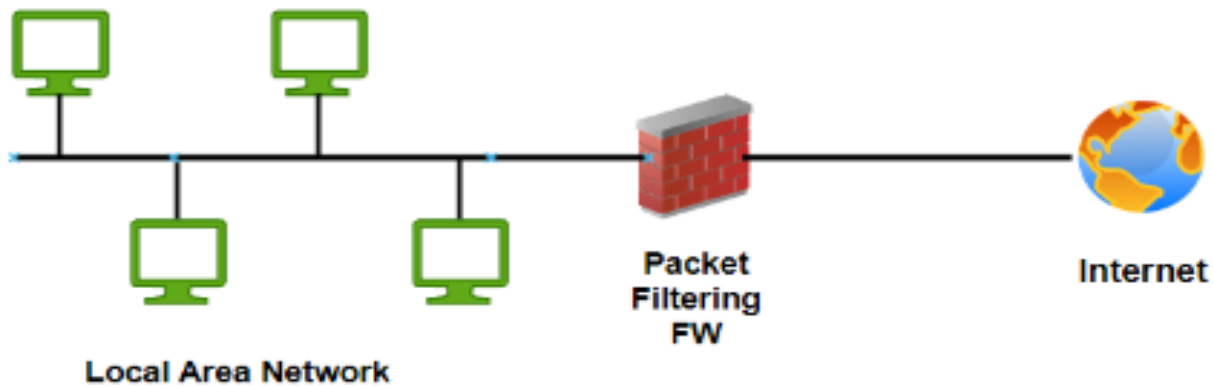
# Types of Firewalls

- **Proxy Firewalls:** Intercept all incoming and outgoing traffic between a network and the internet,
  - acts as an intermediary.
  
- **Next-Generation Firewalls (NGFWs):** Combine traditional firewall capabilities with advanced features like application awareness, intrusion prevention, and threat intelligence integration.



# Packet Filters

- Technique used to control network access by monitoring outgoing and incoming packets
- Allows to pass or halt based on the source and destination Internet Protocol (IP) addresses, protocols, and ports.



*Packet Filter Firwall*

# Stateful Inspection Firewalls

- Packet filtering that is used to control data packets move through a firewall.
- can inspect if the packet belongs to a particular session or not.
- It only permits communication if the session is perfectly established between two endpoints else it will block the communication.



# Application Layer Firewalls

- can examine application layer (of OSI model) information like an [HTTP](#) request.
- If finds suspicious application that can be responsible for harming our network or that is not safe for our network then it gets blocked right away.



# Next-generation Firewalls

- Intelligent firewalls.
- Includes additional features like application awareness and control, integrated intrusion prevention, a cloud-delivered **threat** intelligence
- Combine traditional firewall capabilities with advanced features
- Provide more granular control over network traffic.



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# How Firewalls Work

- Examine packets of data as they enter or leave a network.
- Use a set of predefined rules
- Determine whether the packets should be allowed through or blocked.



# How Firewalls Work

Rules can be based on various factors, including:

- IP Addresses
- Ports and Protocols
- Content Filtering
- Stateful Inspection





# Benefits of Firewalls

- Enhanced Security
- Network Monitoring
- Access Control
- Improved Privacy



# Disadvantages

- Cost
- Restricts User
- Issues With The Speed of The Network
- Maintenance



# 1.8 Stateless vs Stateful Packet Filtering Firewalls

- Check the source and destination IP addresses, protocols **UDP** and **TCP**, and port addresses
- If both IP addresses match, the packet is considered secured and verified
  
- *Two categories :*
- **Stateless packet filtering firewalls**
- **Stateful packet filtering firewalls**



# Stateful firewalls

- Keeps track of the state of network connections
- Traffic approved by a stateful firewall added to a state table.
- The state table entries are created for TCP streams or UDP that are allowed to communicate through the firewall
- If no traffic is seen for a specified time the connection is removed from the state table.



# Stateless firewalls

- Does not store information on the connection state
- Applicable to the network and physical layers
- When the sender sends a packet gets filtered through a firewall
- device checks for matches ACL rules that are configured in the firewall
- then drops or rejects the packet accordingly.



# Differences between Stateless and Stateful firewalls

- The stateless firewalls are designed to protect networks based on static information such as source and destination.

Stateful firewalls filter packets based on the full context of the connection.

- Stateful firewalls are more secure as compared to stateless firewalls.



# Cont..

- Stateful firewalls are Expensive where as stateless firewalls are Cheaper
- Stateful firewalls are Slower in speed when compared to Stateless firewall.
- a stateless firewall could be a better option for small business hereas For larger enterprises, a stateful firewall would be a smarter option.



# 1.9 Packet Filtering

- Essential to designing secure and efficient network infrastructures.
- Technique used in network security to control which packets are allowed to enter or leave a network based on predefined rules





# Packet Filtering

- Rules are defined based on various criteria such as IP addresses, port numbers, and protocols.
- Rule might specify that only packets with a source IP of 192.168.1.1 and destination port 80 (HTTP) are allowed.



# Cont...

- **Packet Inspection:** The device inspects the packet's header to determine if it matches any of the rules.
- **Action Decision:** Based on the rules, the packet is either allowed to pass through, dropped, or denied.
- Not examining the packet's payload, making packet filtering relatively fast and efficient



# Example of Packet Filtering Rule:

- Allow incoming traffic from 192.168.1.10 to 10.0.0.5 on port 22 (SSH).
- Deny all incoming traffic from 0.0.0.0/0 to port 23 (Telnet).



# 1.10 Sample Packet Filtering and Reference Architecture

- **Reference Architecture**
- provides a standardized framework for designing and implementing network and security solutions
- outlines best practices, components, and their interactions to achieve specific goals.



# Reference Architecture Component

- **Components:** routers, firewalls, intrusion detection/prevention systems (IDS/IPS), and load balancers.
- **Interactions:** Specifies how these components should interact to ensure optimal performance and security.



# Reference Architecture Component

- **Best Practices:** Includes guidelines for deployment, configuration, and management.
- **Layered Security:** including perimeter defenses (firewalls), network segmentation, and endpoint protection.



# Example of a Reference Architecture for a Corporate Network:

- **Perimeter Security:** Firewalls and IDS/IPS systems at the network edge to monitor and control external traffic.
- **Internal Segmentation:** Separate VLANs or subnets for different departments (e.g., HR, Finance) to restrict lateral movement in case of a breach.



# Example of a Reference Architecture for a Corporate Network:

- **Access Controls:** Role-based access control (RBAC) and multi-factor authentication (MFA) to secure access to critical systems.
- **Monitoring and Logging:** Centralized logging and monitoring to detect and respond to security incidents promptly.





# 1.11 Default firewall block

- Security policy or configuration setting in a firewall where all incoming or outgoing traffic is blocked unless explicitly allowed by a set of rules.
- Used to ensure that only authorized traffic can traverse the firewall, enhancing security by default



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# How Default Firewall Block Works

- Implicit Deny: The firewall operates on the principle of "implicit deny" or "default deny."
- If a packet does not match any of the firewall's predefined allow rules, it is automatically blocked.



# Cont...

- **Rule Configuration:** Explicit rules to permit specific types of traffic
- **Granular Control:**
  - The default block setting
  - permits only the necessary services, applications, and users, minimizing the attack surface



# Advantages of Default Firewall Block

- **Enhanced Security:**
  - Reduces the risk of unauthorized access.
  - Only traffic that is explicitly permitted by rules can pass through
- **Controlled Access:**
  - Ensures allowed traffic is intentional and documented
  - helping to maintain a secure and well-managed network environment



# Advantages of Default Firewall Block

- **Minimized Attack Surface:** Prevents the potential exploitation of services or ports that are not explicitly needed
- **Compliance:** Supports compliance with security policies and regulations that require a restrictive approach to network access.



# 1.12 Firewall Rules to Allow Outbound Web Browsing

## What is Outbound Web Browsing?

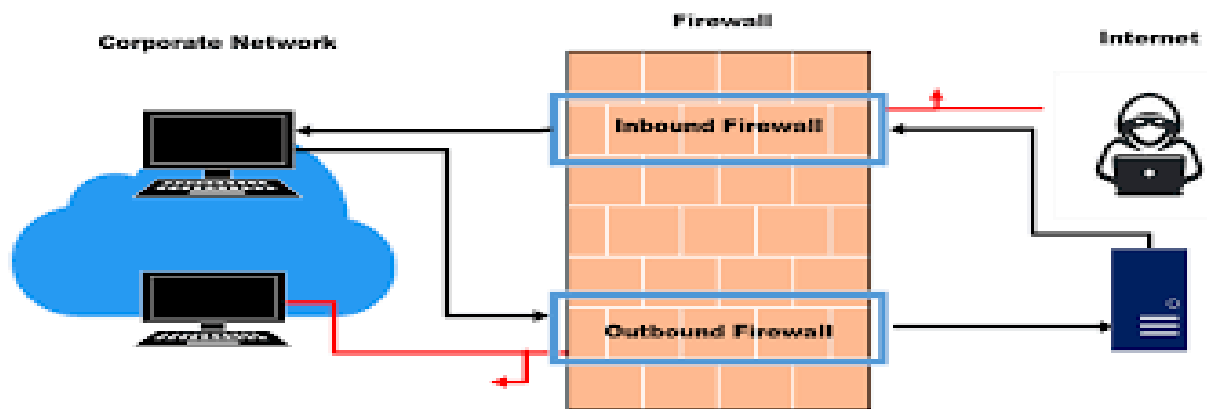
- Process where a device on a network initiates requests to access websites or web-based resources on the internet.
- Device sending requests to web servers and receiving responses
- HTTP Requests: For standard web pages (port 80).
- HTTPS Requests: For secure web pages (port 443).



# 1.12 Firewall Rules to Allow Outbound Web Browsing

- Firewall Rules to Allow Outbound Web Browsing

Need to configure firewall to permit traffic leaving the network to access the internet over specific ports used for web traffic.



# cont...

- **Outbound Traffic:**
- Requests that originate from within the internal network to external web servers.
  
- **Inbound Traffic:**
- Responses from external servers to the internal network
- replies to the initial outbound requests.





# Allowing HTTP Traffic (port 80)

- **Outbound Rule:** Allows outgoing traffic using the TCP protocol to port 80, the standard port for unencrypted web traffic (HTTP).
- **Inbound Rule:** Allows the firewall to accept traffic from port 80 on the server side, but only if the connection is ESTABLISHED.
- Incoming traffic must be part of an existing session initiated by the internal client
- Prevents unsolicited inbound traffic from being

```
# Outbound HTTP rule
iptables -A OUTPUT -p tcp --dport 80 -m state --state NEW,ESTABLISHED -j ACCEPT

# Inbound HTTP rule (response)
iptables -A INPUT -p tcp --sport 80 -m state --state ESTABLISHED -j ACCEPT
```



# 1.13 Firewall Rules to Allow Telnet and Other TCP Services

- Need to create rules that permit traffic on the specific ports used by these services.

- **Understanding Telnet and TCP Services**

**Telnet:** Protocol used to remotely access and manage devices over a network.

operates on TCP port **23**.

- **Other TCP Services:** Other services might use various TCP ports
- Need to create rules for each specific port or range of ports as required.



# 1.13 Firewall Rules to Allow Telnet and Other TCP Services


- Firewall Rules Configuration For Windows Firewall (Software Firewall)
- Open Windows Firewall:
- Navigate to Control Panel > System and Security > Windows Defender Firewall.
- Click on Advanced settings to open the Windows Firewall with Advanced Security window.







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Best match

 **Control Panel**  
System

Apps

-  Command Prompt >
-  Run >
-  Windows Administrative Tools >
-  Node.js command prompt >


Search the web


-  cont - See more search results >
-  control panel >
-  control >
-  container tracking >
-  content >

Settings (6+)









Documents (4+)

Folders (1+)

  
**Control Panel**  
System

 Open

Recent

-  Windows Defender Firewall
-  Uninstall a program
-  Programs and Features
-  Windows Administrative Tools
-  Devices and Printers
-  Network and Sharing Center
-  Turn Windows features on or off
-  Mouse



### Adjust your computer's settings

View by: Category ▾

**System and Security**  
 Review your computer's status  
 Save backup  
 Backup a  
 View and change system and security status, back up and restore file and system settings, update your computer, view RAM and processor speed, check firewall, and more.

**Network**  
 View network

**Hardware and Sound**  
 View devices and printers  
 Add a device  
 Adjust commonly used mobility settings

**Programs**  
 Uninstall a program

**User Accounts**  
 Change account type

**Appearance and Personalization**

**Clock and Region**  
 Change date, time, or number formats

**Ease of Access**  
 Let Windows suggest settings  
 Optimize visual display



Type here to search



Breaking news ^ 🔊 ENG 00:17 13-10-2024

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Control Panel Home

- **System and Security**
- Network and Internet
- Hardware and Sound
- Programs
- User Accounts
- Appearance and Personalization
- Clock and Region
- Ease of Access



### Security and Maintenance

Review your computer's status and resolve issues | Change User Account Control settings | Troubleshoot common computer problems



### Windows Defender Firewall

[Check firewall status](#) | [Allow an app through Windows Firewall](#)



### System

View amount of RAM and hard disk space | [Set firewall security options to help protect your computer from hackers and malicious software.](#) | [Remote access](#) | [Launch remote assistance](#)



### Power Options

[Change battery settings](#) | [Change what the power buttons do](#) | [Change when the computer sleeps](#)



### File History

[Save backup copies of your files with File History](#) | [Restore your files with File History](#)



### Backup and Restore (Windows 7)

[Backup and Restore \(Windows 7\)](#) | [Restore files from backup](#)



### BitLocker Drive Encryption

[Manage BitLocker](#)



### Storage Spaces

[Manage Storage Spaces](#)



### Work Folders

[Manage Work Folders](#)




### Administrative Tools

[Free up disk space](#) | [Defragment and optimize your drives](#) | [Create and format hard disk partitions](#) | [View event logs](#) | [Schedule tasks](#)




## Windows Defender Firewall

← → ▾ ↑  > Control Panel > System and Security > Windows Defender Firewall

Control Panel Home

Allow an app or feature through Windows Defender Firewall

 Change notification settings

 Turn Windows Defender Firewall on or off








 Restore defaults

 Advanced settings

Troubleshoot my network

## Help protect your PC with Windows Defender Firewall

Windows Defender Firewall can help prevent hackers or malicious software from gaining access to your PC through the Internet or a network.

 	Private networks	Not connected 
 	Guest or public networks	Connected 
Networks in public places such as airports or coffee shops		
Windows Defender Firewall state:	On	
Incoming connections:	Block all connections to apps that are not on the list of allowed apps	
Active public networks:	 Prathvik 2	
Notification state:	Notify me when Windows Defender Firewall blocks a new app	



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Windows Defender Firewall with Advanced Security

File Action View Help

Windows Defender Firewall with Advanced Security on Local Computer

Windows Defender Firewall with Advanced Security provides network security for Windows computers.

Overview

**Domain Profile**

- ✓ Windows Defender Firewall is on.
- ✗ Inbound connections that do not match a rule are blocked.
- ✓ Outbound connections that do not match a rule are allowed.

**Private Profile**

- ✓ Windows Defender Firewall is on.
- ✗ Inbound connections that do not match a rule are blocked.
- ✓ Outbound connections that do not match a rule are allowed.

**Public Profile is Active**

- ✓ Windows Defender Firewall is on.
- ✗ Inbound connections that do not match a rule are blocked.
- ✓ Outbound connections that do not match a rule are allowed.

[Windows Defender Firewall Properties](#)



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Windows Defender Firewall with Advanced Security

File Action View Help

Windows Defender Firewall with Advanced Security

- Inbound Rules
- Outbound Rules
- Connection Security Rules
- Monitoring

Name	Group	Profile	Enabled	Action
Microsoft Lync UcMapi		Public	Yes	Allow
Microsoft Lync UcMapi		Public	Yes	Allow
Microsoft Office Outlook		Public	Yes	Allow
Net Protector Total Internet Security		Public	Yes	Allow
Net Protector Total Internet Security		Public	Yes	Allow
Net Protector Total Internet Security		Private	Yes	Allow
Net Protector Total Internet Security		Private	Yes	Allow
NPAV EmailScn		All	Yes	Allow
NPAV Remote		Public	Yes	Allow
NPAV Remote		Public	Yes	Allow
NPAV Remote		Private	Yes	Allow
NPAV Remote		Private	Yes	Allow
NPAV Vunerability Scanner		Private	Yes	Allow
NPAV Vunerability Scanner		Public	Yes	Allow
NPAV Vunerability Scanner		Public	Yes	Allow
NPAV Vunerability Scanner		Private	Yes	Allow
Port 3306		All	Yes	Allow
Port 33060		All	Yes	Allow
Search Update Server		Public	Yes	Allow
Search Update Server		Private	Yes	Allow

**Actions**

- Inbound Rules
  - New Rule...
  - Filter by Profile
  - Filter by State
  - Filter by Group
  - View
  - Refresh
  - Export List...
  - Help
- BLOCK IP ADDRESS - 101.99.91.210
  - Disable Rule
  - Cut
  - Copy
  - Delete
  - Properties
  - Help



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Windows Defender Firewall with Advanced Security

File Action View Help

Windows Defender Firewall with Advanced Security

- Inbound Rules
- Outbound Rules
- Connection Security Rules
- Monitoring

Outbound Rules

Name	Group	Profile	Enabled	Action
BranchCache Hosted Cache Client (HTTP...)	BranchCache - Hosted Cach...	All	No	Allo
BranchCache Hosted Cache Server(HTTP...	BranchCache - Hosted Cach...	All	No	Allo
BranchCache Peer Discovery (WSD-Out)	BranchCache - Peer Discove...	All	No	Allo
✓ Captive Portal Flow	Captive Portal Flow	All	Yes	Allo
✓ Cast to Device functionality (qWave-TCP...	Cast to Device functionality	Private...	Yes	Allo
✓ Cast to Device functionality (qWave-UDP...	Cast to Device functionality	Private...	Yes	Allo
✓ Cast to Device streaming server (RTP-Stre...	Cast to Device functionality	Public	Yes	Allo
✓ Cast to Device streaming server (RTP-Stre...	Cast to Device functionality	Private	Yes	Allo
✓ Cast to Device streaming server (RTP-Stre...	Cast to Device functionality	Domain	Yes	Allo
✓ Cloud Identity (TCP-Out)	Cloud Identity	All	Yes	Allo
✓ Connected Devices Platform - Wi-Fi Dire...	Connected Devices Platform	Public	Yes	Allo
✓ Connected Devices Platform (TCP-Out)	Connected Devices Platform	Domai...	Yes	Allo
✓ Connected Devices Platform (UDP-Out)	Connected Devices Platform	Domai...	Yes	Allo
✓ Core Networking - DNS (UDP-Out)	Core Networking	All	Yes	Allo
✓ Core Networking - Dynamic Host Config...	Core Networking	All	Yes	Allo
✓ Core Networking - Dynamic Host Config...	Core Networking	All	Yes	Allo
✓ Core Networking - Group Policy (LSASS-...	Core Networking	Domain	Yes	Allo
✓ Core Networking - Group Policy (NP-Out)	Core Networking	Domain	Yes	Allo
✓ Core Networking - Group Policy (TCP-Out)	Core Networking	Domain	Yes	Allo
✓ Core Networking - Internet Group Mana...	Core Networking	All	Yes	Allo
✓ Core Networking - IPHTTPS (TCP-Out)	Core Networking	All	Yes	Allo
✓ Core Networking - IPv6 (IPv6-Out)	Core Networking	All	Yes	Allo
✓ Core Networking - Multicast Listener Do...	Core Networking	All	Yes	Allo
✓ Core Networking - Multicast Listener Qu...	Core Networking	All	Yes	Allo
✓ Core Networking - Multicast Listener Rep...	Core Networking	All	Yes	Allo
✓ Core Networking - Multicast Listener Rep...	Core Networking	All	Yes	Allo
✓ Core Networking - Neighbor Discovery A...	Core Networking	All	Yes	Allo
✓ Core Networking - Neighbor Discovery S...	Core Networking	All	Yes	Allo
✓ Core Networking - Packet Too Rin (ICMP...	Core Networking	All	Yes	Allo

Actions

- Outbound Rules
- New Rule...
- Filter by Profile
- Filter by State
- Filter by Group
- View
- Refresh
- Export List...
- Help



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# 1.13 Firewall Rules to Allow Telnet and Other TCP Services

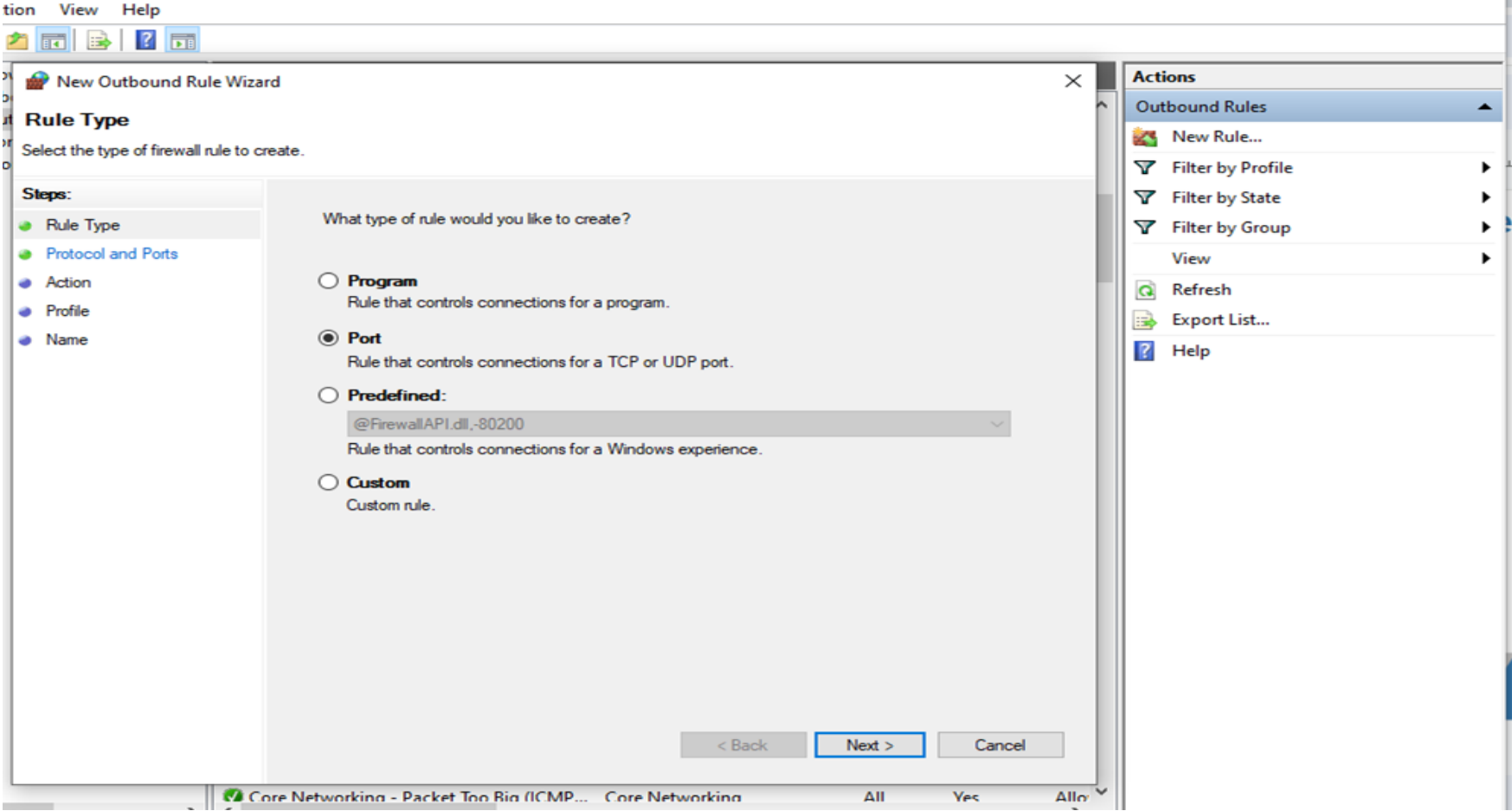
- **Create Outbound Rule:**
- Click on Outbound Rules in the left pane.
- Click on New Rule... in the right pane.
  
- **Define Rule Type:**
- **Select Port** and click Next.



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# Defining new Rule



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### New Outbound Rule Wizard

#### Protocol and Ports

Specify the protocols and ports to which this rule applies.

**Steps:**

- Rule Type
- Protocol and Ports**
- Action
- Profile
- Name

Does this rule apply to TCP or UDP?

TCP  
 UDP

Does this rule apply to all remote ports or specific remote ports?

All remote ports  
 Specific remote ports:

Example: 80, 443, 5000-5010

< Back   Next >   Cancel



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# 1.13 Firewall Rules to Allow Telnet and Other TCP Services

- **Specify Protocol and Ports:**
- **Choose TCP** as the protocol.
- **Specific local ports:** Enter the port number 23 for Telnet, or other specific TCP ports as needed.
- Need to specify multiple ports or a range, use commas (e.g., 23, 22 for Telnet and SSH) or specify a range (e.g., 1000-2000).



# 1.13 Firewall Rules to Allow Telnet and Other TCP Services

- **Allow the Connection:**
- **Choose Allow the connection** and click Next.
- **Select Profiles:**
  - Choose the network profiles where this rule applies (Domain, Private, Public) and click Next.
- **Name the Rule:**
  - Enter a name like "Allow Telnet" or "Allow TCP Services" and click Finish.
- **Create Additional Rules:**
  - Repeat the process to create additional rules for other TCP services by specifying different ports as required.



File Action View Help

← [Navigation icons]

Windows Explorer: New Outbound Rule Wizard

**Action**  
Specify the action to be taken when a connection matches the conditions specified in the rule.

**Steps:**

- Rule Type
- Protocol and Ports
- Action**
- Profile
- Name

What action should be taken when a connection matches the specified conditions?

- Allow the connection**  
This includes connections that are protected with IPsec as well as those are not.
- Allow the connection if it is secure**  
This includes only connections that have been authenticated by using IPsec. Connections will be secured using the settings in IPsec properties and rules in the Connection Security Rule node.  
[Customize...](#)
- Block the connection**

< Back   **Next >**   Cancel

**Actions**

- Outbound Rules
- New Rule...
- Filter by Profile
- Filter by State
- Filter by Group
- View
- Refresh
- Export List...
- Help

125

126

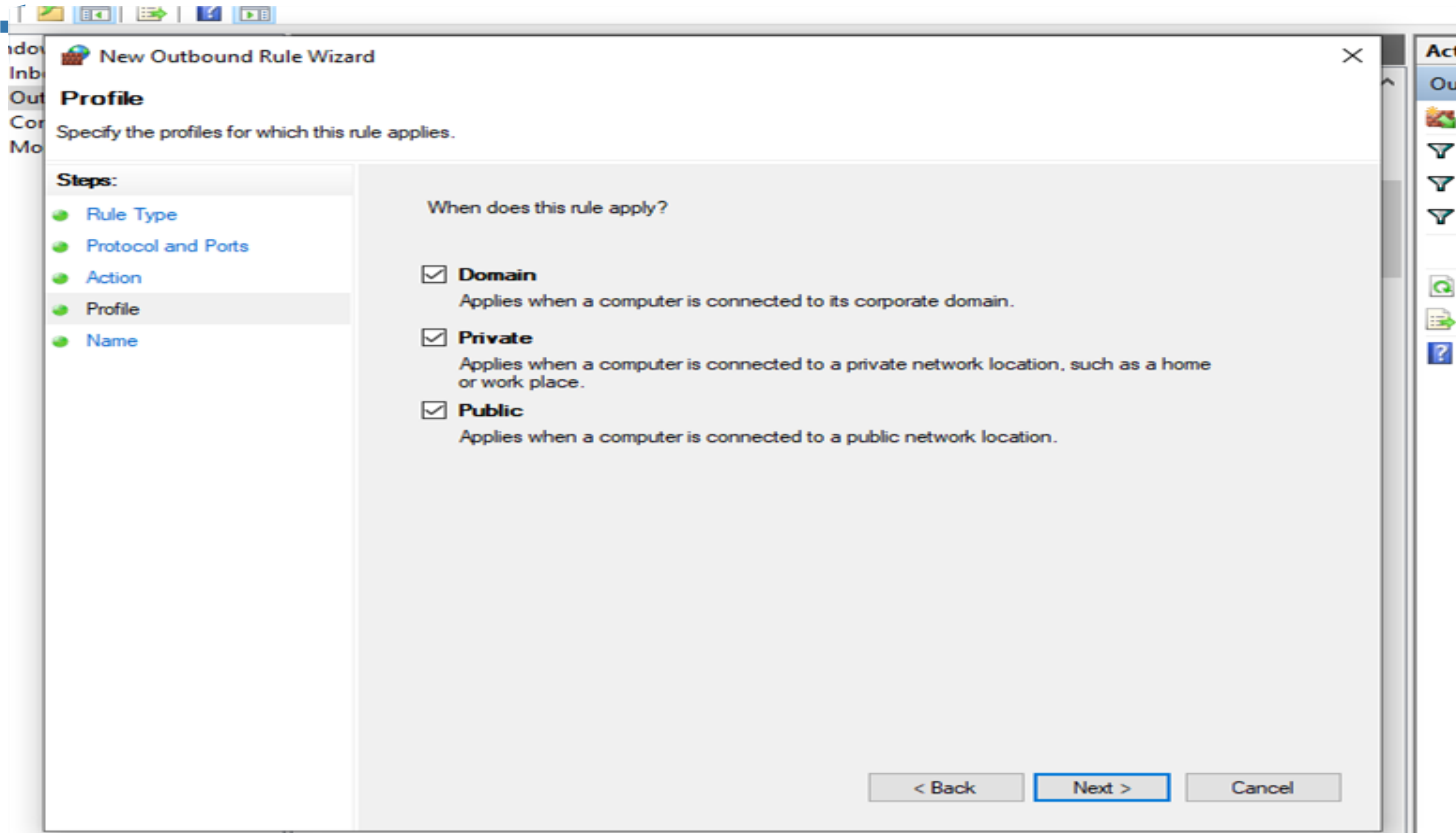
127

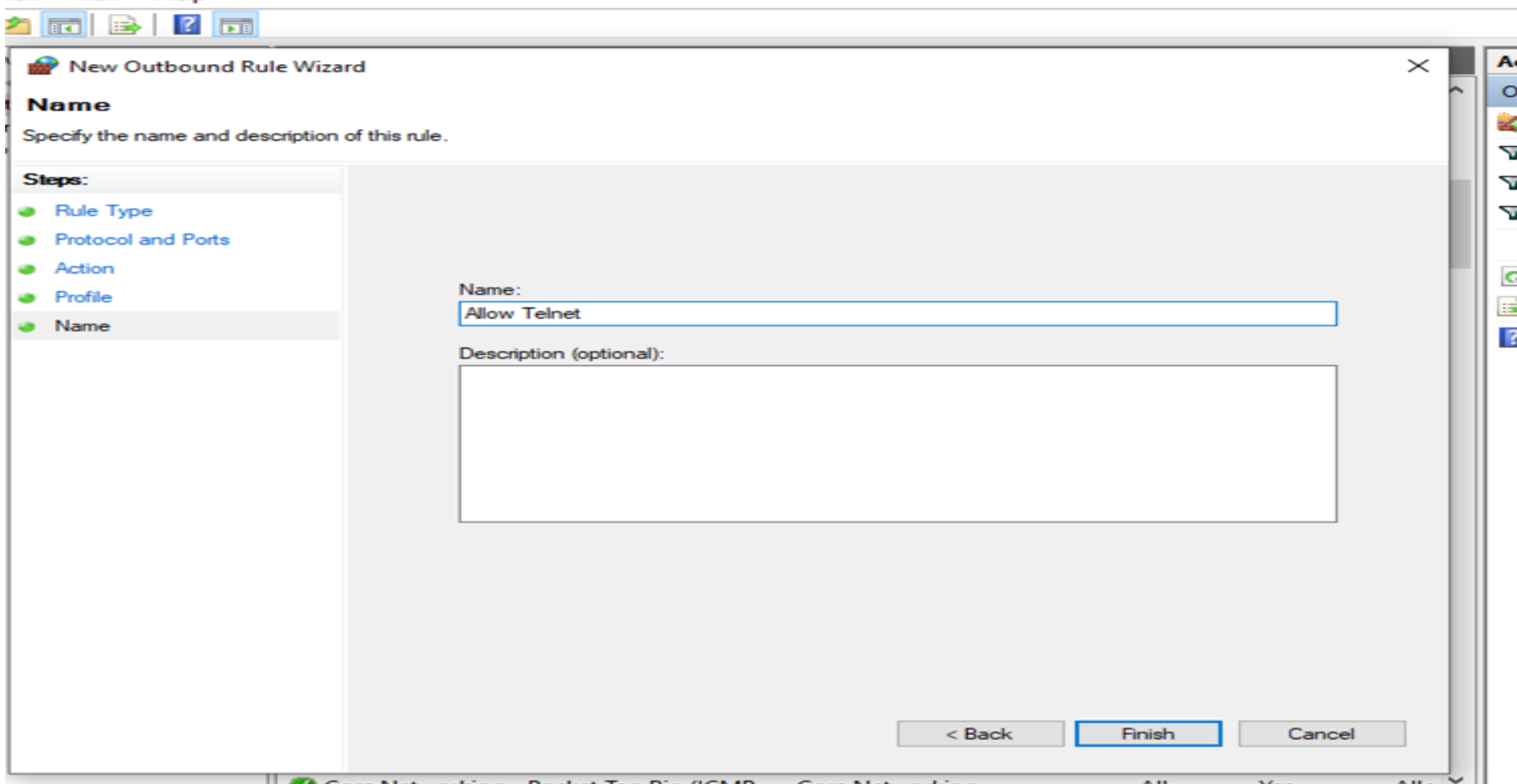
128





# Domain To be selected as public and private





# 1.14 Establishing Corporate Policy Rules

- Involves creating guidelines for how employees should use company resources and handle various situations
  
- **Steps to Establish Corporate Policy Rules**
- **Set Goals:**
- **Why:** Decide what you want to achieve with the policies.



# 1.14 Establishing Corporate Policy Rules

## **Create Policy Categories:**

Types: Think about different areas where rules are needed, like:

Security: How to protect company data.

Internet Use: What's okay and not okay to do online using company resources.

Compliance: Following legal and industry regulations.

Operations: Daily tasks and handling of equipment.



# 1.14 Establishing Corporate Policy Rules

## **Write the Rules:**

What: rules are clear and easy to understand.

Include:

Purpose: Why the rule exists.

Scope: Who it applies to (e.g., all employees).

Specific Rules: What exactly is allowed or not allowed.

Responsibilities: What employees need to do to follow the rules.

Consequences: What happens if someone doesn't follow the rules



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# 1.14 Establishing Corporate Policy Rules

- **Review and Approve:**
  - **Check:** Have the rules reviewed by key people in the company, like managers or the legal team.
  - **Approval:** Get the final okay from top management.
- **Communicate:**
  - **Inform:** Share the rules with everyone in the company. Provide training if needed so everyone understands the new rules.



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# 1.14 Establishing Corporate Policy Rules

- **Put into Practice:**
  - **Implement:** Set up any tools or processes needed to enforce the rules (e.g., security software).
- **Monitor and Enforce:**
  - **Check:** Regularly check to make sure everyone is following the rules.
  - **Act:** Take action if someone breaks the rules.
- **Update:**
  - **Revise:** Periodically review and update the rules to keep them relevant as things change in the company or industry.



# 1.14 Establishing Corporate Policy Rule

## Example

### Internet Use Policy:

**Purpose:** To make sure employees use the internet responsibly.

### Rules:

- Only use company devices for work-related activities.
- Don't visit inappropriate or illegal websites.
- Personal use of the internet should be limited and not interfere with work.





# 1.14 Establishing Corporate Policy Rule

**Responsibilities:** Employees must follow these rules and report any issues



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# 1.15 Firewall Rules for FTP

- Involves configuring firewall to allow or block FTP traffic.
- FTP uses specific ports to transfer files between a client and a server
- configuring these rules ensures that legitimate FTP traffic can pass through while keeping the network secure.
- **Understanding FTP and Ports**
- **FTP Protocol:**
- Control Connection: Uses TCP port 21 for commands and responses between the client and server
- Data Connection: Uses TCP ports 20 for active mode data transfers, or a range of ports in passive mode.



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# cont...

## Modes of FTP:

**Active Mode:** The client opens a random port for data transfer, and the server connects back to this port.

**Passive Mode:** The server opens a random port and the client connects to this port for data transfer.



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# 1.15 Firewall Rules for FTP

- **Firewall Rules for FTP- Windows Firewall**
- Open Windows Firewall:
- Go to Control Panel > System and Security > Windows Defender Firewall.
- Click on Advanced settings to open the Windows Firewall with Advanced Security window.
- Create New Inbound Rule:
- Click on Inbound Rules in the left pane.
- Click on New Rule... in the right pane.



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# 1.15 Firewall Rules for FTP

- **Define Rule Type:**
- Select Port and click Next.
- Specify Protocol and Ports:
- Protocol: Choose TCP.
- Specific local ports: Enter 21 for the FTP control connection.
- To allow passive FTP mode, you may need to open a range of ports. For example, if passive mode uses ports 50000-51000, specify this range.



# 1.15 Firewall Rules for FTP

- **Allow the Connection:**
- Choose Allow the connection and click Next.
- Select Profiles:
- Choose the network profiles where this rule applies (Domain, Private, Public) and click Next.
- **Name the Rule:**
- Enter a name like "Allow FTP" and click Finish.
- **Create Additional Rules:**
- Repeat the steps to create inbound rules for passive FTP port ranges if needed.



# 1.16 Application Proxy Filtering

- Technique used in network security to control and monitor application-level traffic.
- Involves using a proxy server to inspect, filter, and manage data exchanged between users and web applications
- **What is Application Proxy Filtering?**
- involves placing a proxy server between users and the internet to:
- **Inspect Traffic:** Examine the data being sent and received
- **Filter Content:** Block or allow access to specific applications or types of content
- **Manage Applications:** Control which applications can be used and how they are accessed.



# 1.16 Application Proxy Filtering

- **How It Works**
- **Proxy Server:** Acts as an intermediary between a client (like a web browser) and the internet.
- All requests from the client go through the proxy server.
- **Traffic Inspection:** The proxy server inspects and understands the types of applications or content being accessed.





# 1.16 Application Proxy Filtering

- **Filtering Rules:** Proxy server decides whether to allow or block certain requests or data.
- These rules can be set based on:
  - Application Type:
  - Content Type:
  - User:
- **Forwarding or Blocking:** If a request is allowed, the proxy server forwards it to the intended destination.
- If blocked, the proxy server prevents the request from reaching the internet.



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# Benefits of Application Proxy Filtering

## Enhanced Security:

Threat Protection

Data Loss Prevention

## Access Control:

Application Management:

Bandwidth Management:

## Compliance:

Regulatory Adherence:

Monitoring and Reporting:

Usage Tracking:



# Example Use Cases

- **Corporate Environment:**
  - Block access to social media sites during work hours while allowing access to business-related applications.
- **Educational Institutions:**
  - filter out inappropriate content and limit access to entertainment sites
- **Public Wi-Fi:**
  - block access to potentially harmful sites and manage network performance.



# 1.17 Forward and Reverse Proxies

- **Forward Proxy**
- Acts as an intermediary between a client (like a web browser) and the internet.
- **How It Works:**
- **Client Request:** goes to the forward proxy server first.
- **Proxy Handling:** forward proxy server forwards the request to the target server (e.g., the website).
- **Response Handling:** The target server sends the response back to the forward proxy.
- **Client Response:** The forward proxy then sends the response back to the client.



# Key Features:

- **Anonymity:** Hides the client's IP address from the destination server.
- **Content Filtering:** Can block access to specific sites or content.
- **Caching:** Stores frequently accessed content to speed up future requests.
- **Access Control:** Restricts access to certain websites or applications.



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# Reverse Proxy

- intermediary between the internet and a server or servers within a network.
- **How It Works:**
- Client Request: goes to the reverse proxy server.
- **Proxy Handling:** forwards the request to the appropriate server within the internal network.
- **Response Handling:** The server sends the response back to the reverse proxy.
- **Client Response:** The reverse proxy then forwards the response to the client.



# Key Features

- **Load Balancing:** Distributes incoming traffic across multiple servers
- **Security:** Hides the internal server architecture from the outside world
- **Caching:** Stores frequently accessed content to reduce load on internal servers and speed up response times.
- **Compression:** Compresses outbound data to save bandwidth and speed up transmission.



# Example Use Cases:

- Web Hosting:
- Content Delivery Networks (CDNs)





# Understanding Forward and Reverse Proxies

- **Forward Proxy:**
- **Client-side:** Used by clients to access the internet.
- **Features:** Anonymity, content filtering, caching, access control.
- **Example:** Company employees accessing external websites through a corporate proxy server.
  
- **Reverse Proxy:**
- **Server-side:** Used by servers to manage incoming requests from the internet.
- **Features:** Load balancing, security, caching, compression.
- **Example:** A website using a reverse proxy to balance traffic across multiple web servers and enhance security.



# Learning Outcome

- Students will be able to explain the concept of STO and how it adds a layer of protection by hiding system details to prevent unauthorized access and exploitation.
- Students will learn how the TCP/IP model underpins modern networking, enabling reliable data exchange across diverse networks.
- Students will develop the ability to use packet sniffing as a network analysis tool, capturing and examining data packets to monitor and troubleshoot network traffic.
- Students will be able to describe the critical function of firewalls as a security mechanism that blocks unauthorized access and safeguards sensitive data.
- Students will understand how application proxy filtering works and be able to configure a proxy server to control access to applications and

# Question no 01

**What is the primary function of a firewall?**

- A) To encrypt data**
- B) To monitor and control network traffic**
- C) To provide antivirus protection**
- D) To optimize network speed**



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# Question no 02

**Which type of firewall is designed to protect individual devices like computers or servers?**

- A) Network Firewall**
- B) Host-Based Firewall**
- C) Proxy Firewall**
- D) Cloud Firewall**



# Question no 03

Which of the following is a common method firewalls use to filter traffic?

- A) Content delivery
- B) Port blocking
- C) Traffic doubling
- D) IP hiding



# Question no 04

**What role does a firewall play in a corporate network?**

- A) Acts as the main server**
- B) Encrypts all internal data**
- C) Filters incoming and outgoing traffic based on security rules**
- D) Provides a backup of all corporate data**



# Question no 05

**A firewall that acts as an intermediary between the internal network and the internet is called a:**

- A) Stateful Inspection Firewall**
- B) Host-Based Firewall**
- C) Proxy Firewall**
- D) Unified Threat Management (UTM) Firewall**



# Question no 06

**What is the primary function of a SYN packet in TCP communication?**

- A) To terminate a connection**
- B) To initiate a connection**
- C) To acknowledge data transfer**
- D) To encrypt data**





# Question no 07

**In the TCP three-way handshake, what is the correct sequence of packets exchanged between a client and server?**

- A) SYN, ACK, SYN-ACK**
- B) SYN, SYN-ACK, ACK**
- C) ACK, SYN, SYN-ACK**
- D) SYN-ACK, SYN, ACK**



# Question no 08

**Which network security measure is commonly used to protect against SYN flood attacks?**

- A) Rate Limiting**
- B) Encryption**
- C) VPNs**
- D) Port Scanning**



# Question no 09

**What protocol does Telnet use, which can be managed by firewall rules?**

- A) HTTP**
- B) FTP**
- C) TCP**
- D) DNS**



# Question no 10

**What is the function of an application proxy in firewall rules?**

- A) Directly connects users to external servers**
- B) Filters and controls application-level traffic**
- C) Allows unrestricted access to all apps**
- D) Monitors DNS queries**



# Question no 11

**What is the primary function of a reverse proxy in network security?**

- A) Allowing outbound web traffic**
- B) Filtering internal traffic to external websites**
- C) Providing resources from internal servers to external users**
- D) Blocking incoming traffic from external servers**



# Question no 12

**What does "outbound web browsing" involve?**

- A) Accessing local network resources**
- B) Sending requests to and receiving responses from web servers on the internet**
- C) Blocking incoming traffic from external sources**
- D) Encrypting data stored on the device**



# Question no 13

**What is the primary function of a forward proxy?**

- A) To balance the load between multiple servers**
- B) To hide the internal server architecture from external clients**
- C) To act as an intermediary between a client and the internet**
- D) To cache frequently accessed content on the server**



# Answers



1. B) To monitor and control network traffic
2. B) Host-Based Firewall
3. B) Port blocking
4. C) Filters incoming and outgoing traffic based on security rules
5. C) Proxy Firewall
6. B) To initiate a connection
7. B) SYN, SYN-ACK, ACK
8. A) Rate Limiting
9. C) TCP
10. B) Filters and controls application-level traffic
11. C) Providing resources from internal servers to external users
12. C) Blocking incoming traffic from external sources
13. C) To act as an intermediary between a client and the internet



# Resources

List the resources you used for your research:

1. <https://www.geeksforgeeks.org/what-is-packet-sniffing/>
2. <https://www.geeksforgeeks.org/types-of-network-firewall/>
3. <https://www.youtube.com/watch?v=2QGgEk20RXM>
4. <https://www.youtube.com/watch?v=5oioSbgBQ8I>
5. <https://www.youtube.com/watch?v=kDEX1HXybrU>
6. <https://www.youtube.com/watch?v=aUPoA3MSajU&t=138s>



# Resources

1. [https://www.google.com/url?sa=i&url=https%3A%2F%2Fcybertalents.com%2Fblog%2Fsecurity-through-obscurity&psig=AOvVaw1jVkJmJhVaeWZG-m8Xeh07&ust=1728465846637000&source=images&cd=vfe&opi=89978449&ved=0CBQQjRxqFwoTCOi3vKa7\\_ogDFQAAAAAdAAAAABAE](https://www.google.com/url?sa=i&url=https%3A%2F%2Fcybertalents.com%2Fblog%2Fsecurity-through-obscurity&psig=AOvVaw1jVkJmJhVaeWZG-m8Xeh07&ust=1728465846637000&source=images&cd=vfe&opi=89978449&ved=0CBQQjRxqFwoTCOi3vKa7_ogDFQAAAAAdAAAAABAE)
1. [https://www.google.com/imgres?q=Security%20Through%20Obscurity%20Criticism&imgurl=https%3A%2F%2Fupload.wikimedia.org%2Fwikipedia%2Fcommons%2Fthumb%2Ff%2Ff1%2FSecurity%20through%20obscurity%20hiding%20a%20key%20on%20a%20car%20tyre.jpg%2F800px-Security%20through%20obscurity%20hiding%20a%20key%20on%20a%20car%20tyre.jpg&imgrefurl=https%3A%2F%2Fen.wikipedia.org%2Fwiki%2FSecurity%20through%20obscurity&docid=CsRzfeqZEweBJM&tbnid=ZumjYCP63Ss6WM&vet=12ahUKEwiRlvPSu\\_6lAxUc1jgGHfBHBRIQM3oECE4QAA..i&w=800&h=951&hcb=2&ved=2ahUKEwiRlvPSu\\_6lAxUc1jgGHfBHBRIQM3oECE4QAA](https://www.google.com/imgres?q=Security%20Through%20Obscurity%20Criticism&imgurl=https%3A%2F%2Fupload.wikimedia.org%2Fwikipedia%2Fcommons%2Fthumb%2Ff%2Ff1%2FSecurity%20through%20obscurity%20hiding%20a%20key%20on%20a%20car%20tyre.jpg%2F800px-Security%20through%20obscurity%20hiding%20a%20key%20on%20a%20car%20tyre.jpg&imgrefurl=https%3A%2F%2Fen.wikipedia.org%2Fwiki%2FSecurity%20through%20obscurity&docid=CsRzfeqZEweBJM&tbnid=ZumjYCP63Ss6WM&vet=12ahUKEwiRlvPSu_6lAxUc1jgGHfBHBRIQM3oECE4QAA..i&w=800&h=951&hcb=2&ved=2ahUKEwiRlvPSu_6lAxUc1jgGHfBHBRIQM3oECE4QAA)



# Resources

1. <https://www.google.com/url?sa=i&url=https%3A%2F%2Fwww.appsealing.com%2Fcode-obfuscation%2F&psig=AOvVaw2mef8h3IXVMbDMmfkTvYu1&ust=1728466767080000&source=images&cd=vfe&opi=89978449&ved=0CBQQjRxqFwoTCKC0qdC-ogDFQAAAAAdAAAAABAP>
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# Resources

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- **"Firewall Fundamentals" by Wes Noonan, Ido Dubrawsky, 1st Edition, Cisco Press (6/2/2006) publication**
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